



Team Racing 101

4/11/23

Objectives

- What is team racing?
- What are the rules?
- How do you win?

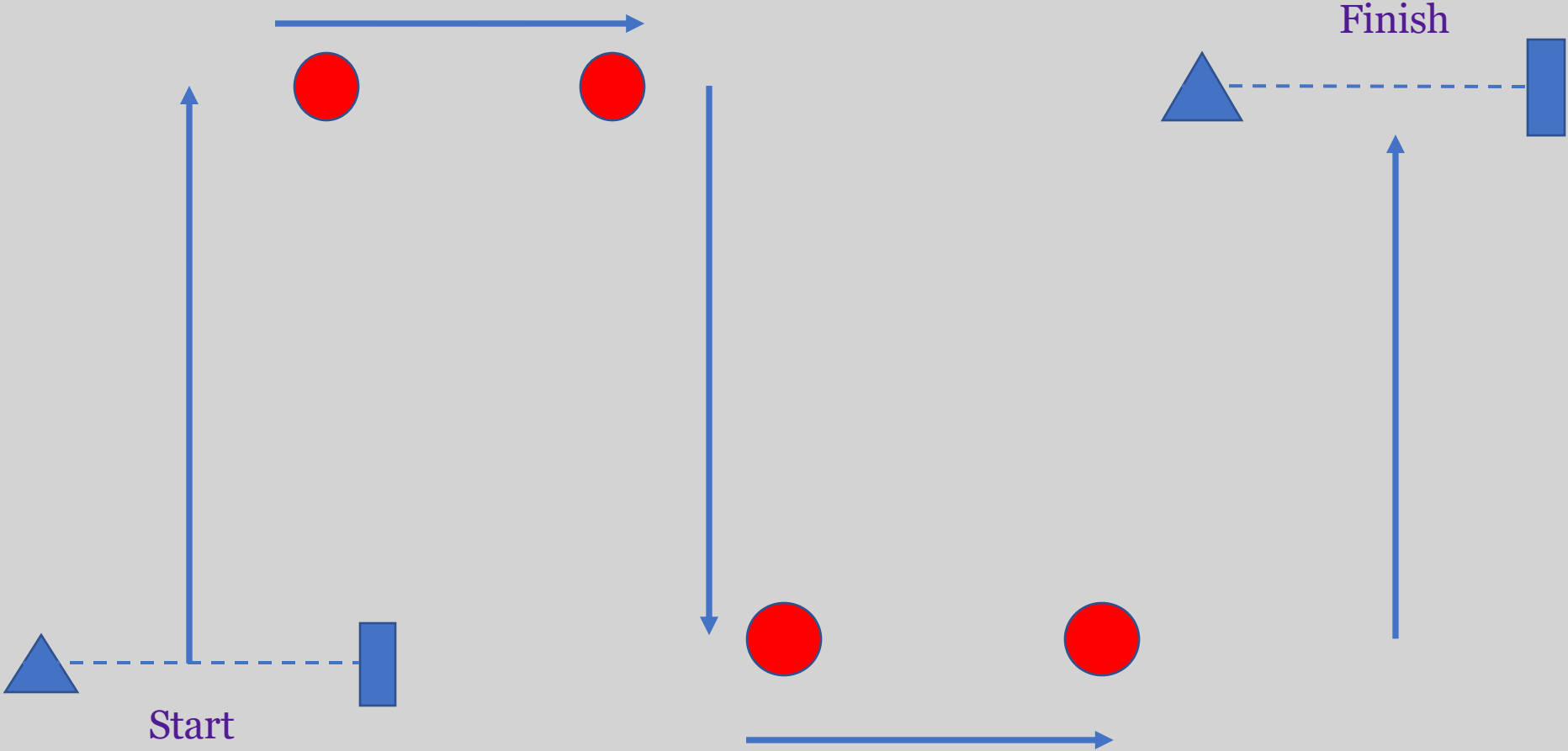


What is Team Racing?

- 3 vs 3
- Competitive
- Fast paced



The Course



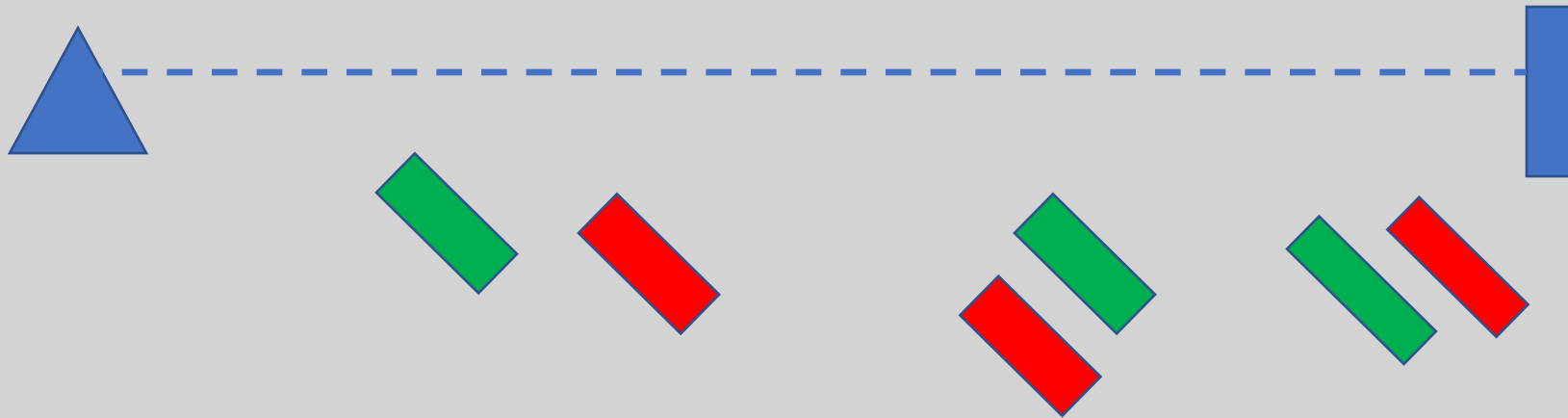
The Start

- 3-minute sequence (same as fleet racing!)
- Two Types:
 - The pair up
 - Geographic



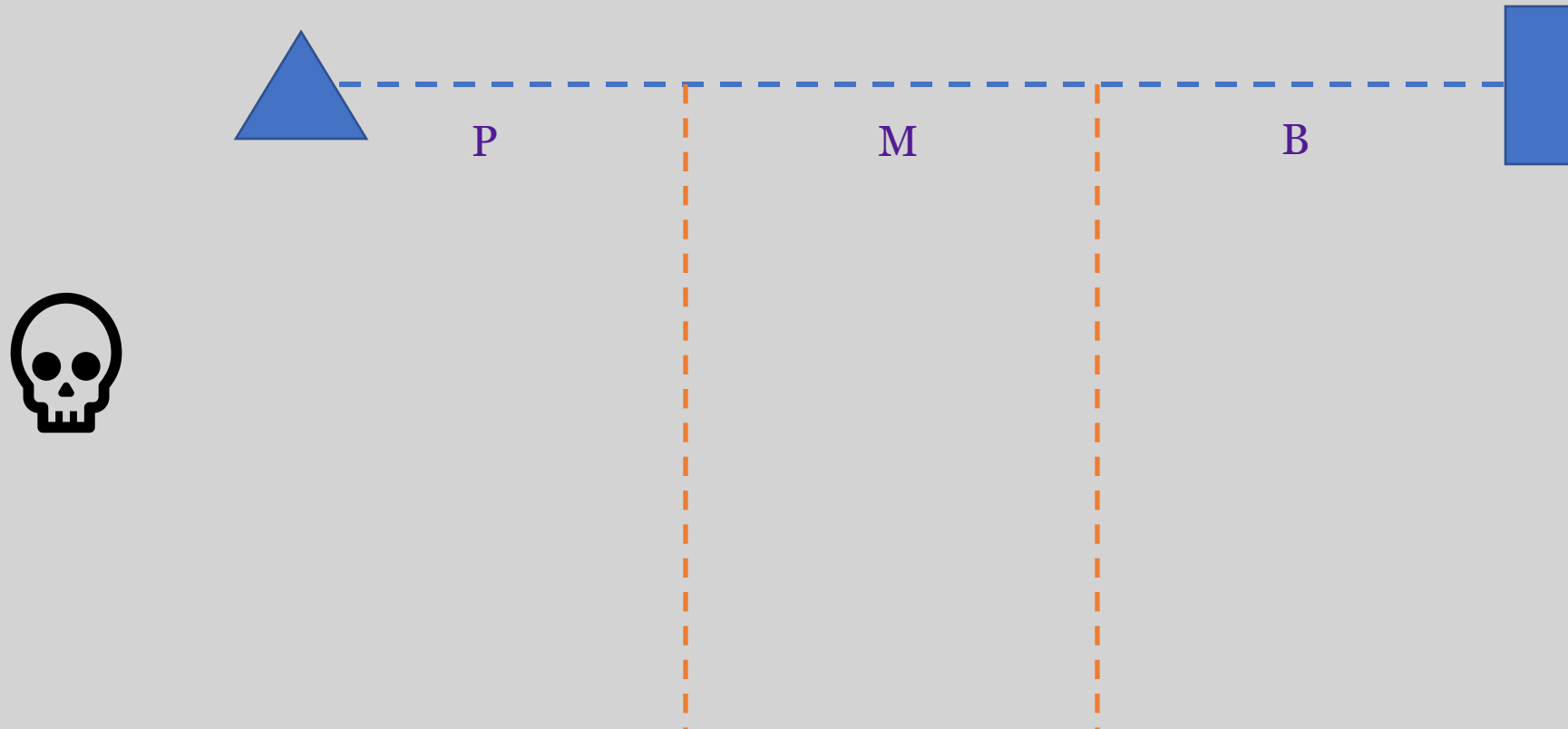
The Pair Up Start

- Pick a boat on the other team and stick with em!
- Win your pair!



The Geographic Start

- Starting line is divided into different “zones”
- Decide where you want to start before the sequence



How Do You Win?

- The goal is to have a cumulative score of less than 10!
- The winning combos include:

1-2-x

1-4-5

1-3-x

2-3-4

2-3-5

Plays

- Options that your team uses to convert to a STABLE winning combo.
- Play 1: 1-2-x
- Play 2: 2-3-4
- Play 3: 1-4-5



Play 1: 1-2-X

- You're crushing GO GO GO!
- Push the race forward
- Don't cover each other
- Stay balanced



Play 2: 2-3-4

- Super stable combo
- Push the race forward
- Bait the 1
- Stay balanced and don't cover each other



Play 4: 1-4-5

- Keep the 1 *AT ALL COSTS*
- 4 and 5 work together to bury the 6
- 1 stays close enough to help 4 and 5 when needed



So, What If You're Losing?

- Don't give up!
- Slow the race down
- Look for opportunities to convert!



Things To Remember

- Team racing is still **racing**
- Use the rules as a shield, not a sword
- If you're winning push the race forward. If you're losing slow the race down.
- Communication is key!



Questions?

