

SPECIAL DOUBLES

After Overcall: **Penalty** _____
 Negative thru ∞ _____
 Responsive : thru _____ Maximal
 Support: Dbl. thru _____ Redbl
 Card-showing Min. Offshape T/O

SIMPLE OVERCALL

1 level 8 to 17 HCP (usually)
 often 4 cards very light style
Responses
 New Suit: Forcing NConst NF
 Jump Raise: Forcing Inv. Weak

JUMP OVERCALL

Strong Intermediate Weak

OPENING PREEMPTS

Sound Light Very Light
 3/4-bids
 Conv./Resp. _____

DIRECT CUEBID

OVER: Minor Major

Natural
 Strong T/O
 Michaels

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430

vs Interference: DOPI DEPO Level: _____ ROPI

LEADS (circle card led, if not in bold)

versus Suits versus Notrump

x x	x x x x	x x	x x x x
x x x	x x x x x	x x x	x x x x x
(A)K x	T 9 x	A K J x	A Q J x
K Q x	K J T x	A J T 9	A T 9 x
Q J x	K T 9 x	K Q J x	K Q T 9
J T 9	Q T 9 x	Q J T x	Q T 9 x
K Q T 9		J T 9 x	T 9 x x

LENGTH LEADS:

4th Best vs SUITS vs NT
 3rd/5th Best vs SUITS vs NT
 Attitude vs NT

Primary signal to partner's leads

Attitude Count Suit preference

SPECIAL CARDING **PLEASE ASK**

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
 Conv. _____
Balancing: 12 to 15
 Jump to 2NT: Minors 2Lowest
 Conv. _____

DEFENSE VS NOTRUMP

vs:
 2 \clubsuit _____
 2 \diamond _____
 2 \heartsuit _____
 2 \spadesuit _____
 Dbl: _____
 Other: _____

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
 Jump Shift: Forcing Inv. Weak
 Redouble implies no fit

2NT Over Limit+ Limit Weak

Majors
 Minors
 Other: _____

VS Opening Preempts Double Is

Takeout thru ∞ Penalty
 Conv. Takeout: _____
 Lebensohl 2NT Response
 Other: _____

NAMES

GENERAL APPROACH

2/1

Two Over One: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1 \clubsuit 2 \clubsuit Natural 2 Bids Other _____

NOTRUMP OPENING BIDS

1NT 15 to 17
 _____ to _____
 5-card Major common
 System on over _____
 2 \clubsuit Stayman Puppet
 2 \diamond Transfer to \heartsuit Forcing Stayman
 2 \heartsuit Transfer to \spadesuit
 2 \spadesuit clubs _____
 2NT inv _____

3 \clubsuit diamonds _____

3 \diamond _____

3 \heartsuit _____

3 \spadesuit _____

4 \diamond , 4 \heartsuit Transfer

Smolen

Lebensohl (____ denies)

Neg. Double : _____

Other: _____

2NT 20 to 21

Puppet Stayman

Transfer Responses:

Jacoby Texas

3 \spadesuit _____

3NT _____ to _____

Conventional NT Openings

MAJOR OPENING

Expected Min. Length 4 5
 1st/2nd
 3rd/4th

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Conv. Raise: 2NT 3NT Splinter
 Other: _____

1NT: Forcing Semi-forcing

2NT: Forcing Inv. _____ to _____

3NT: _____ to _____

Drury : Reverse 2-Way Fit

Other: _____

MINOR OPENING

Expected Min. Length 4 3 ^{NF} 0-2 Conv.
 1 \clubsuit
 1 \diamond

RESPONSES

Double Raise: Force Inv. Weak
 After Overcall: Force Inv. Weak
 Forcing Raise: J/S in other minor
 Single raise Other: _____

Frequently bypass 4+ \diamond

1NT/1 \clubsuit 6 to 10

2NT Forcing Inv. 11 to 12

3NT: 13 to 15

Other: _____

DESCRIBE

RESPONSES/REBIDS

2 \clubsuit _____ to _____ HCP Strong <input checked="" type="checkbox"/> Other <input type="checkbox"/> 2 \diamond Resp: Neg <input type="checkbox"/> Waiting <input checked="" type="checkbox"/>	
2 \diamond <u>5</u> to <u>11</u> HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2 \heartsuit <u>5</u> to <u>11</u> HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>
2 \spadesuit <u>5</u> to <u>11</u> HCP Natural: Weak <input checked="" type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	2NT Force <input checked="" type="checkbox"/> New Suit NF <input type="checkbox"/>

OTHER CONV. CALLS: New Minor Forcing 2-Way NMF _____

Weak Jump Shifts: In Comp. Not in Comp. _____

4th Suit Forcing: 1 Rd. Game _____

When attention is called to an irregularity — CALL THE DIRECTOR.

BD # PAIRS	DLR AND VUL	BD # TEAMS	VS	CONTRACT & DECLARER	PLUS	MINUS	PTS EST.	PTS.	BD # PAIRS	DLR AND VUL	BD # TEAMS	VS	CONTRACT & DECLARER	PLUS	MINUS	PTS EST.	PTS.	
1	N NONE								17	N NONE								
2	E N-S								18	E N-S								
3	S E-W								19	S E-W								
4	W BOTH								20	W BOTH								
5	N N-S								21	N N-S								
6	E E-W								22	E E-W								
7	S BOTH								23	S BOTH								
8	W NONE								24	W NONE								
9	N E-W								25	N E-W								
10	E BOTH								26	E BOTH								
11	S NONE								27	S NONE								
12	W N-S								28	W N-S								
13	N BOTH								29	N BOTH								
14	E NONE								30	E NONE								
15	S N-S								31	S N-S								
16	W E-W								32	W E-W								
									33	N NONE								
									34	E N-S								
									35	S E-W								
									36	W BOTH								

20-PT. VP SCALE

IMPs	VPs	IMPs	VPs
0	10-10	14-16	16-4
1-2	11-9	17-19	17-3
3-4	12-8	20-23	18-2
5-7	13-7	24-27	19-1
8-10	14-6	28 +	20-0
11-13	15-5		

30-PT. VP SCALE

IMPs	VPs	IMPs	VPs
0	15-15	9-10	24-6
1	18-12	11-13	25-5
2	19-11	14-16	26-4
3	20-10	17-19	27-3
4	21-9	20-23	28-2
5-6	22-8	24-27	29-1
7-8	23-7	28 +	30-0

*Always Disclose, Never Abuse,
Don't Intimidate, Practice Active Ethics*

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Diff. in Pts.	IMPs
20-40	1
50-80	2
90-120	3
130-160	4
170-210	5
220-260	6

INTERNATIONAL MATCHPOINT SCALE

Diff. in Pts.	IMPs						
270-310	7	750-890	13	2000-2240	19		
320-360	8	900-1090	14	2250-2490	20		
370-420	9	1100-1290	15	2500-2990	21		
430-490	10	1300-1490	16	3000-3490	22		
500-590	11	1500-1740	17	3500-3990	23		
600-740	12	1750-1990	18	4000 and up	24		