

AN ATTACK TEAM SPOTTED AT GATE ONE.

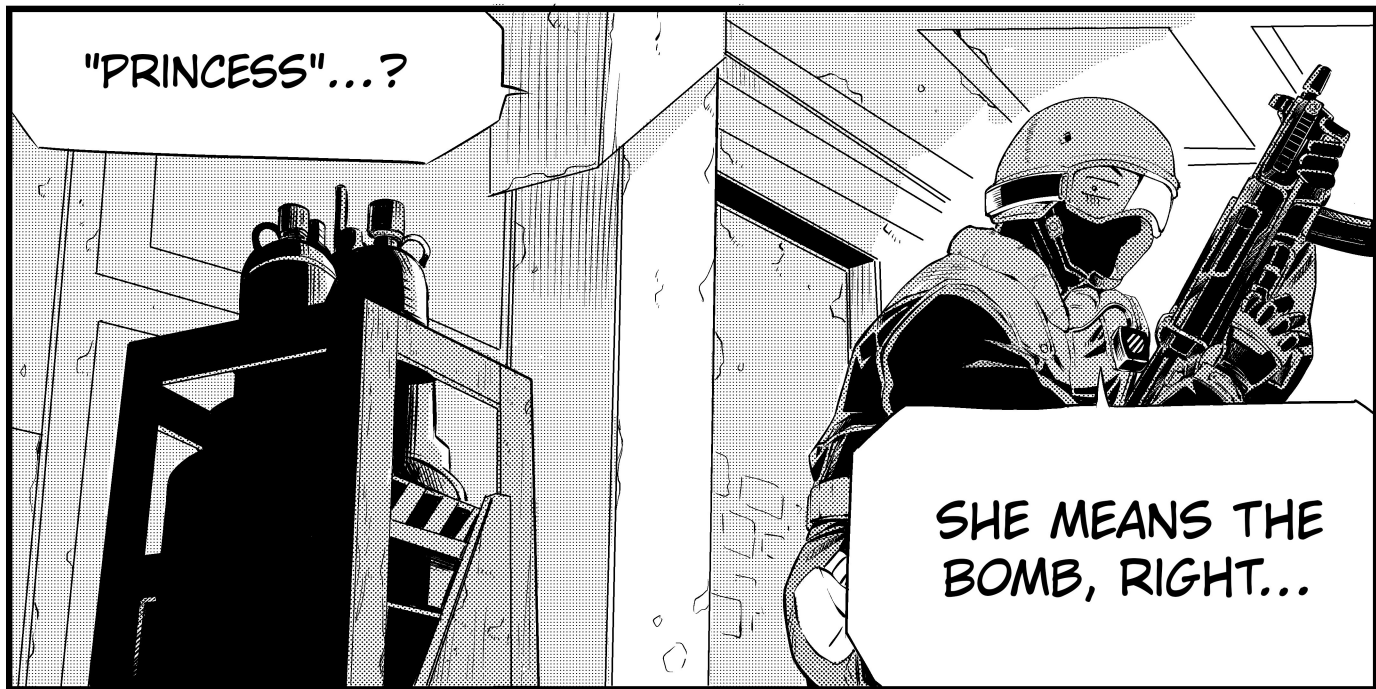
ANOTHER TEAM SPOTTED HEADING FOR THE UPPER FLOOR.

THEY'LL PROBABLY TRY BREACHING FROM THE CENTRAL STAIRS ON THE FIRST FLOOR.



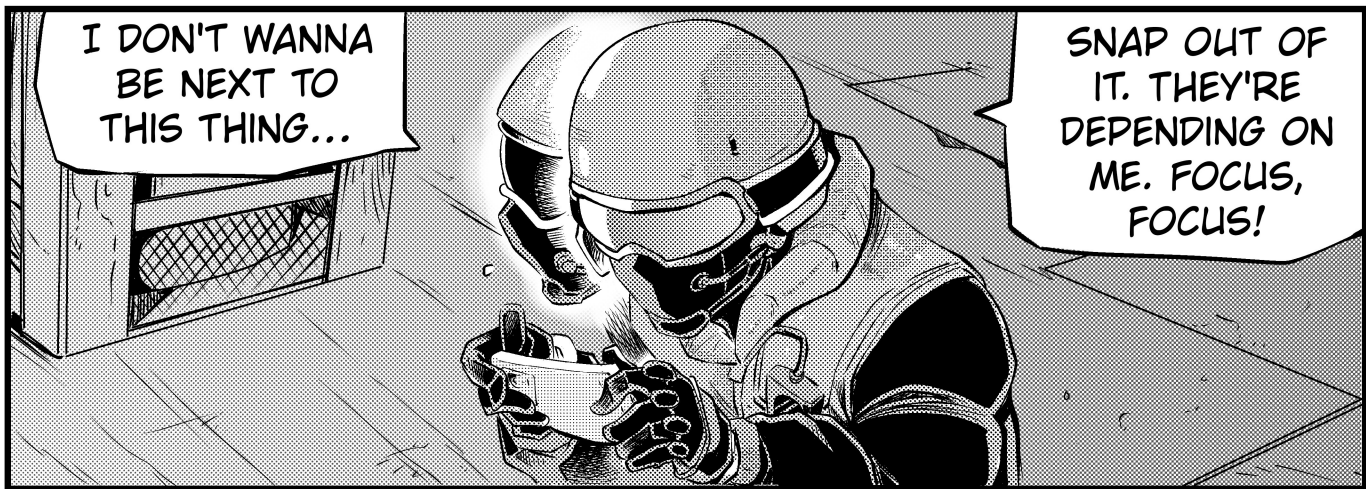
LISTEN UP, ROOKIE. I'LL HOLD THE FIRST FLOOR ALONE.

YOU KEEP THE "PRINCESS" SAFE AND SOUND IN HER ROOM.



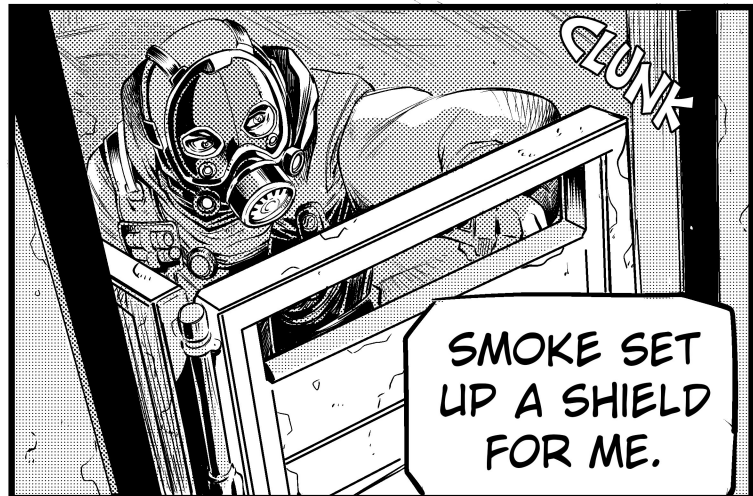
"PRINCESS"...?

SHE MEANS THE BOMB, RIGHT...

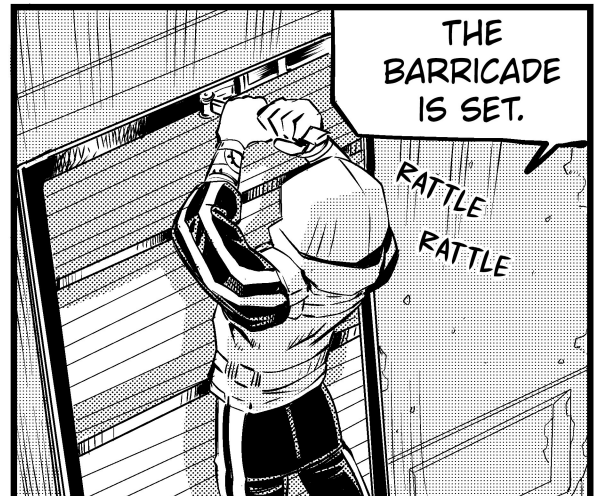


I DON'T WANNA BE NEXT TO THIS THING...

SNAP OUT OF IT. THEY'RE DEPENDING ON ME. FOCUS, FOCUS!

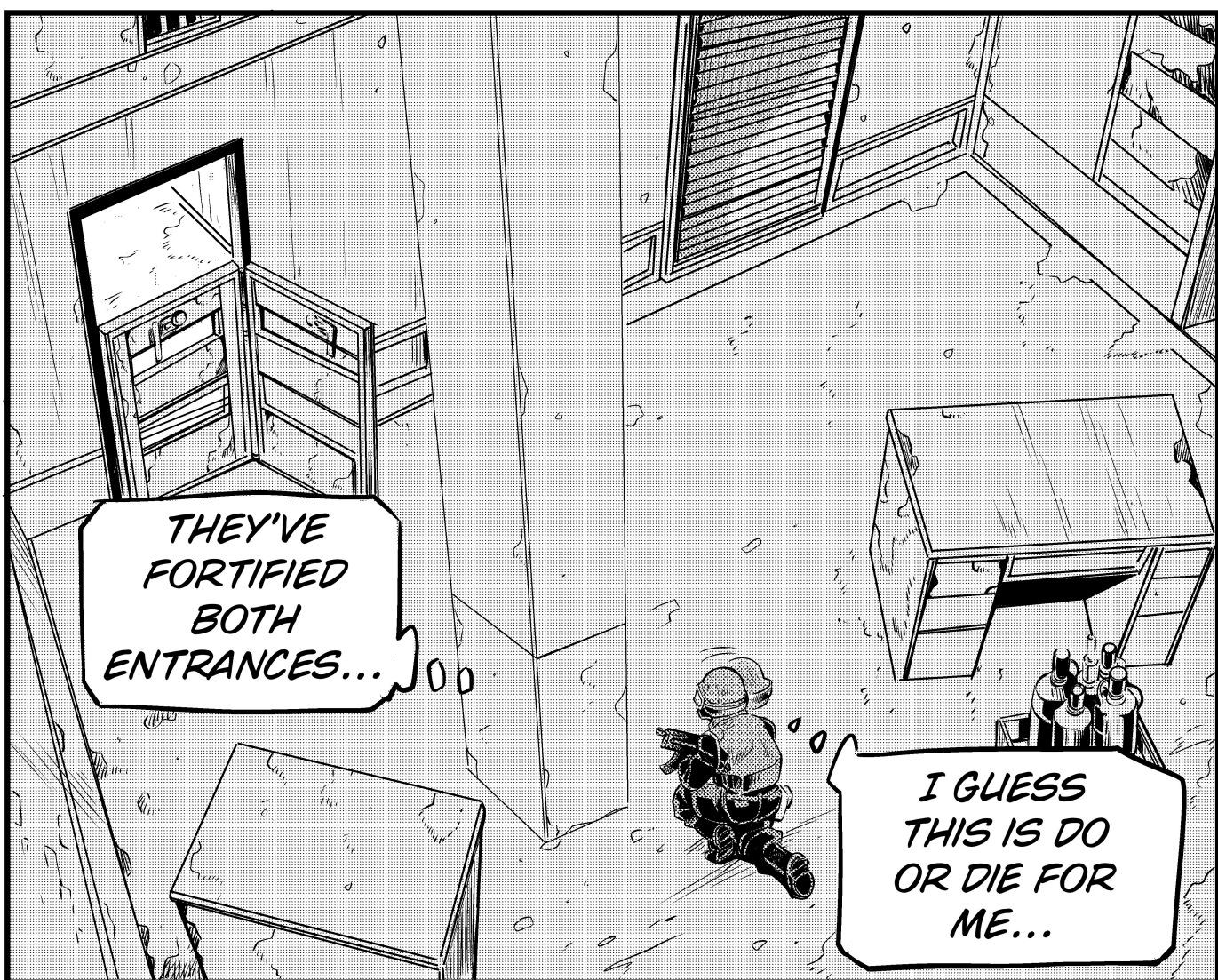


SMOKE SET UP A SHIELD FOR ME.



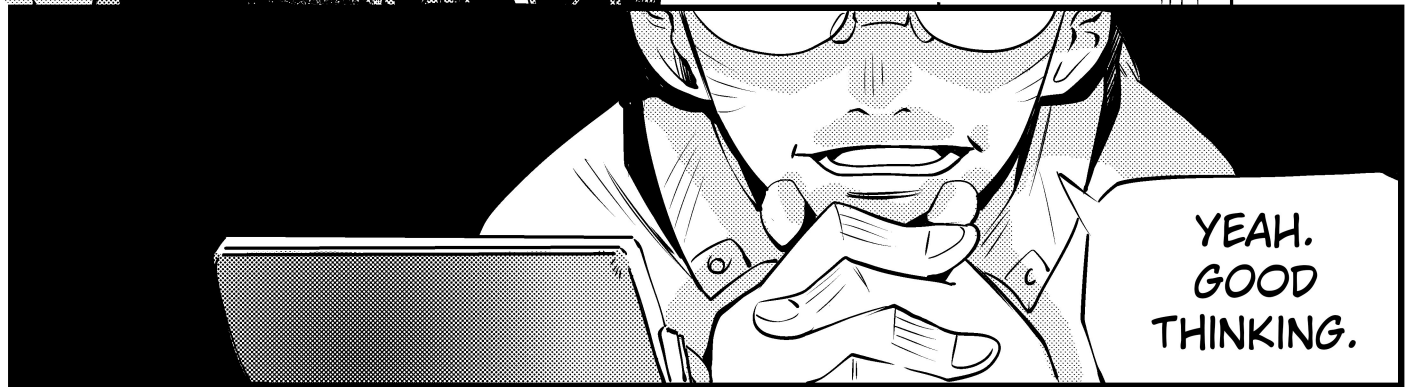
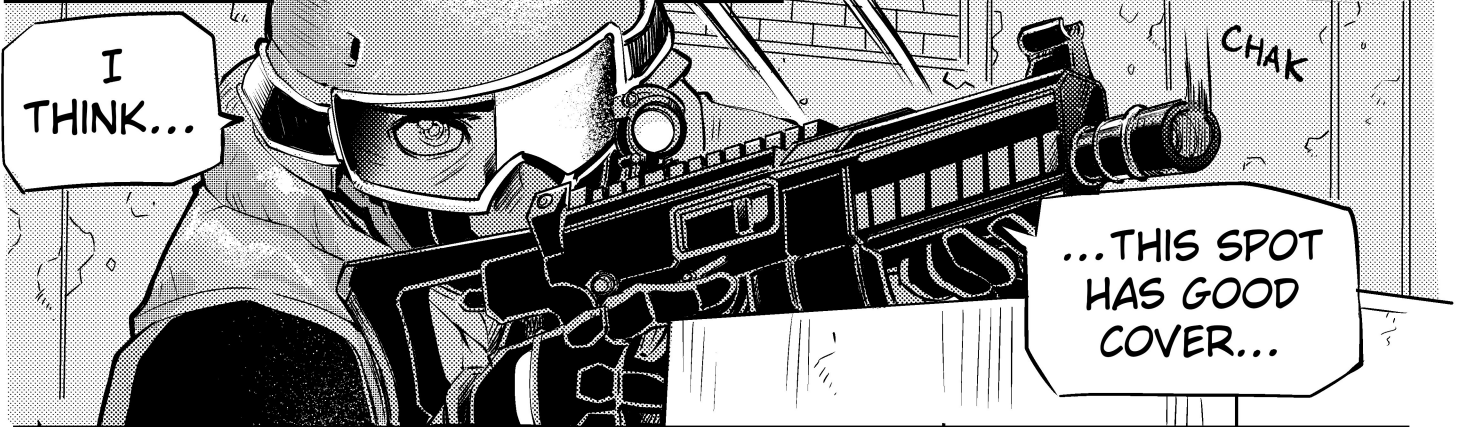
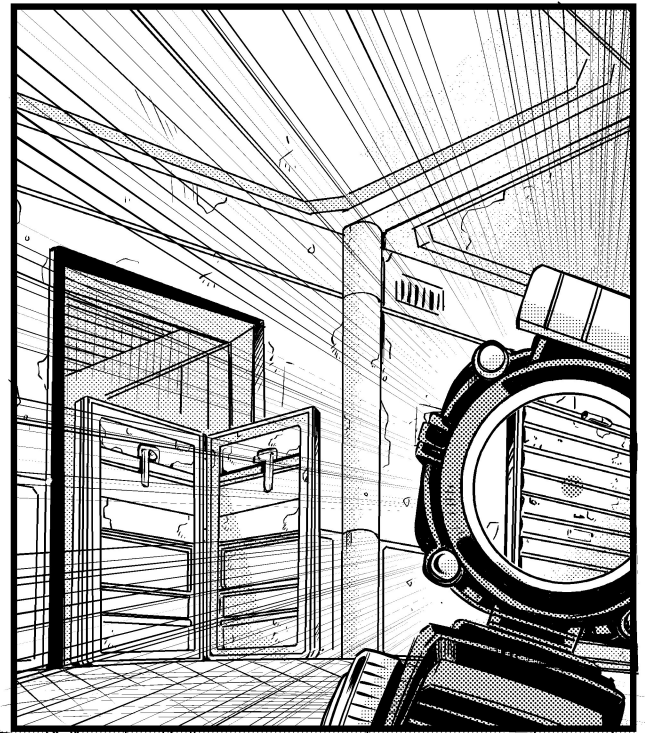
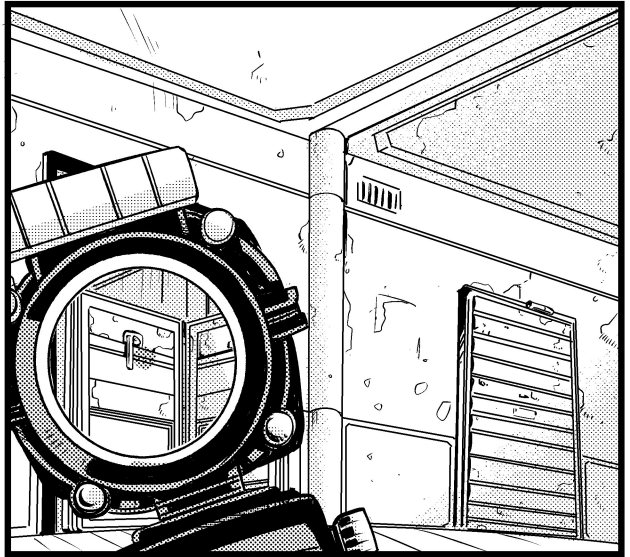
THE BARRICADE IS SET.

RATTLE RATTLE



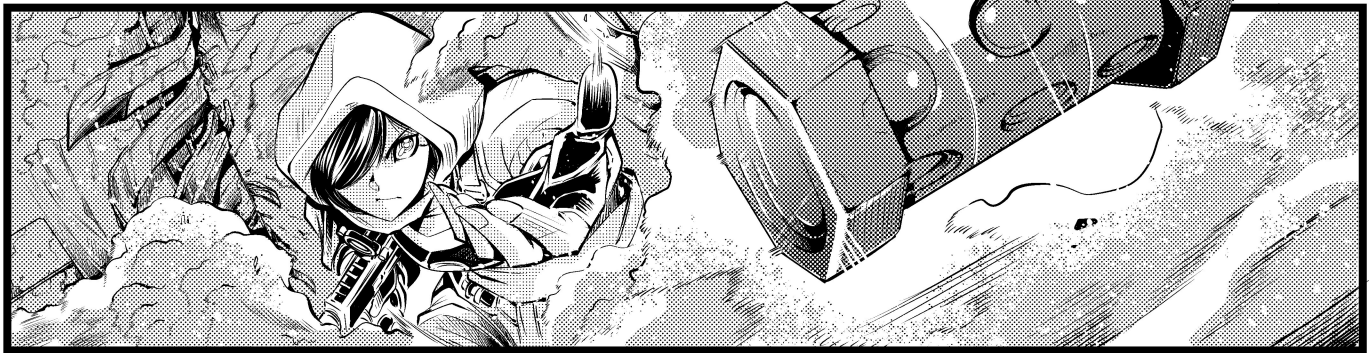
THEY'VE FORTIFIED BOTH ENTRANCES...

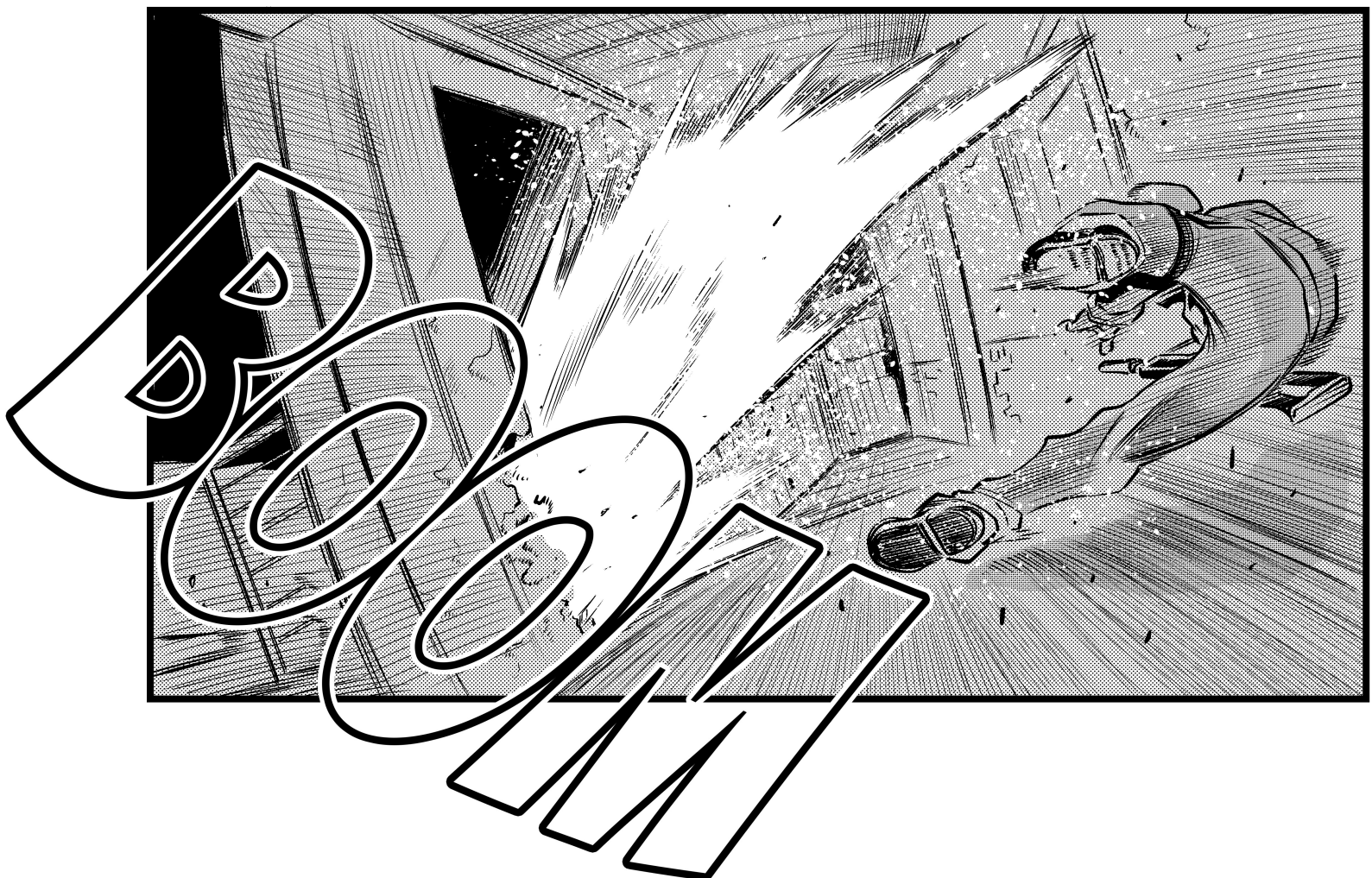
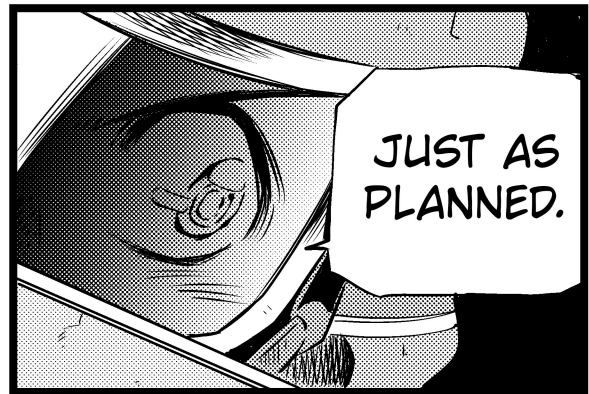
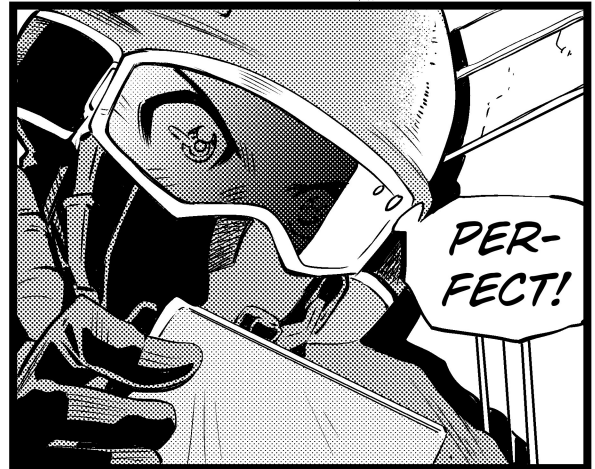
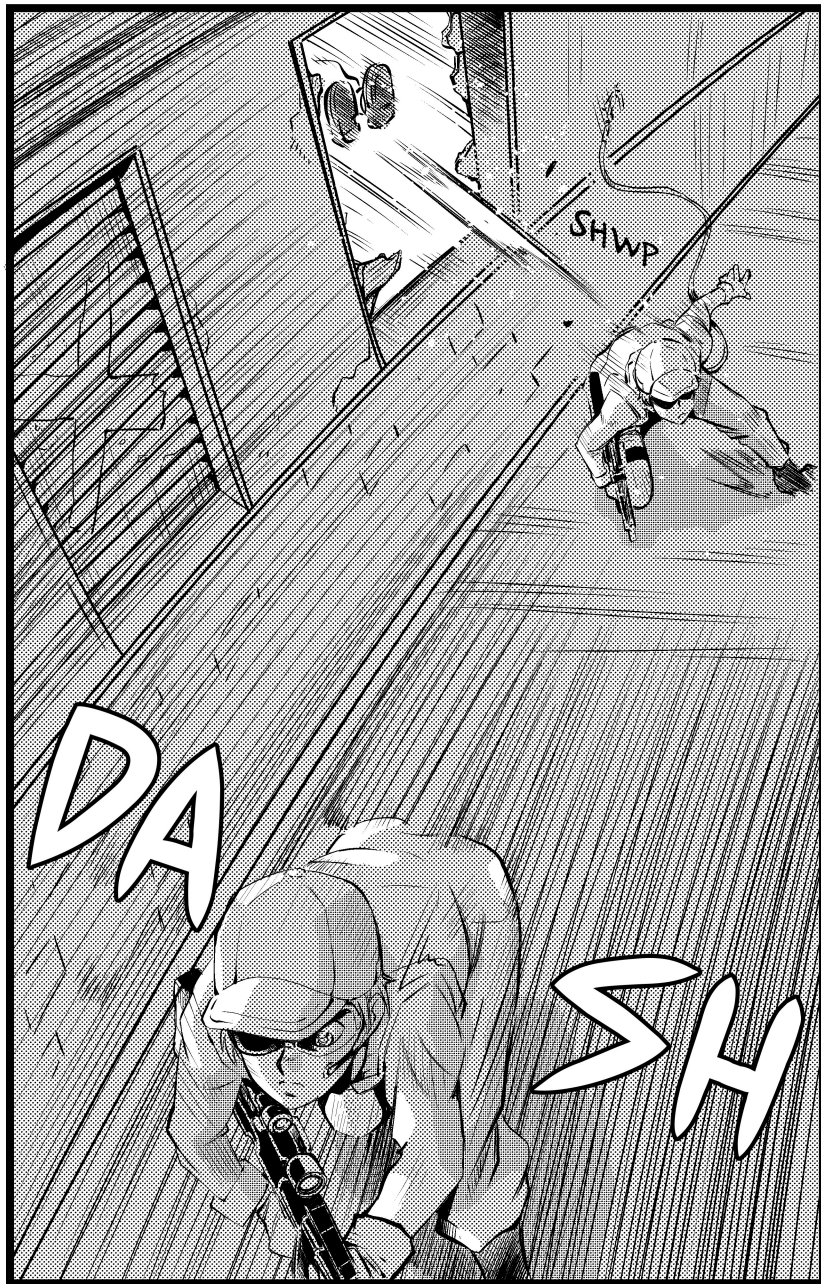
I GUESS THIS IS DO OR DIE FOR ME...

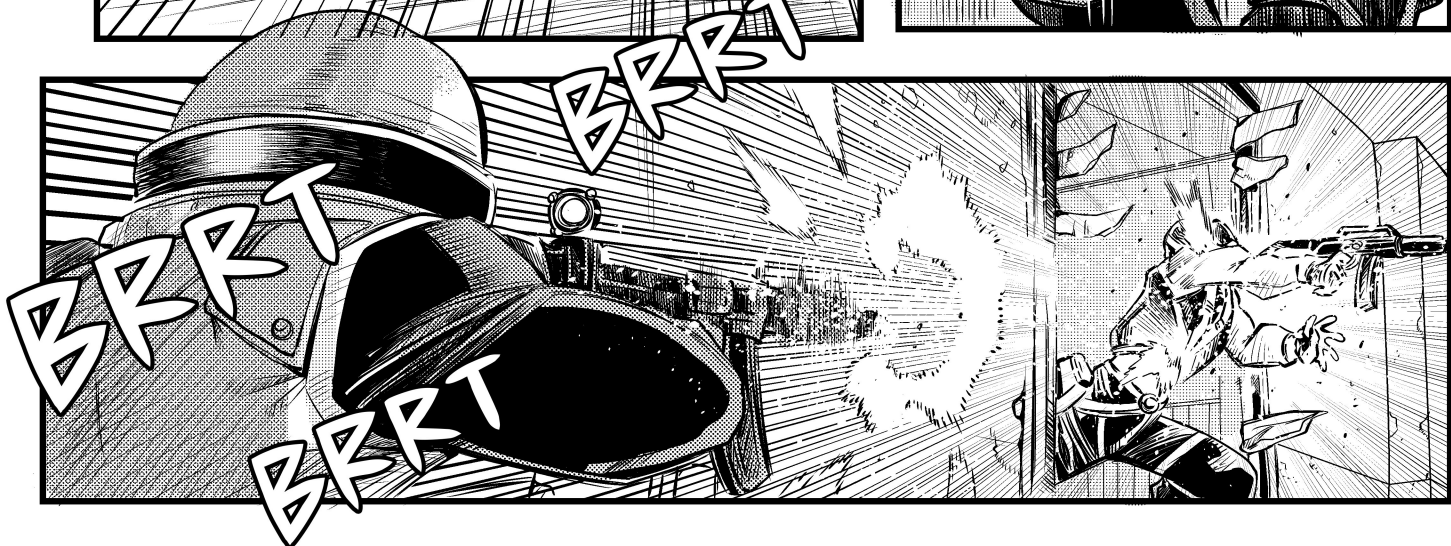
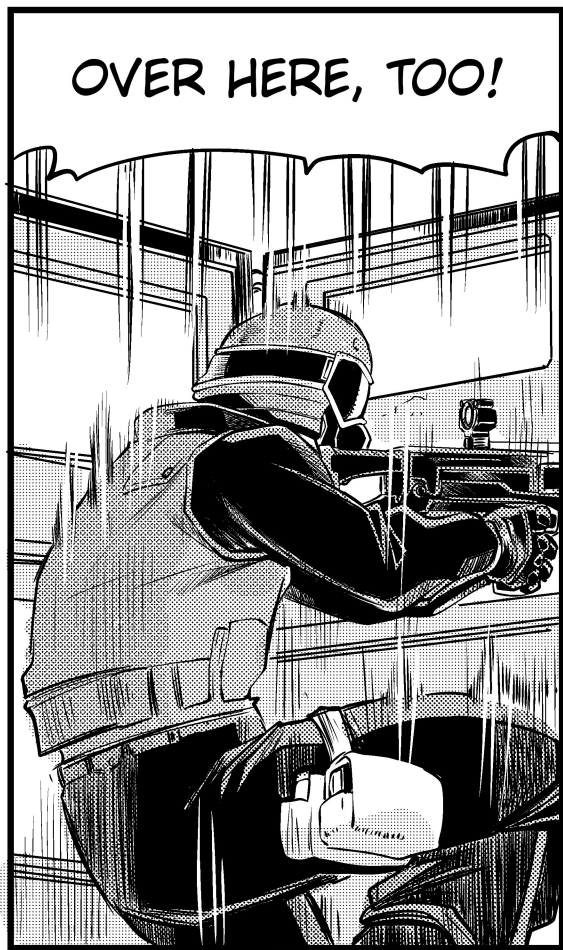
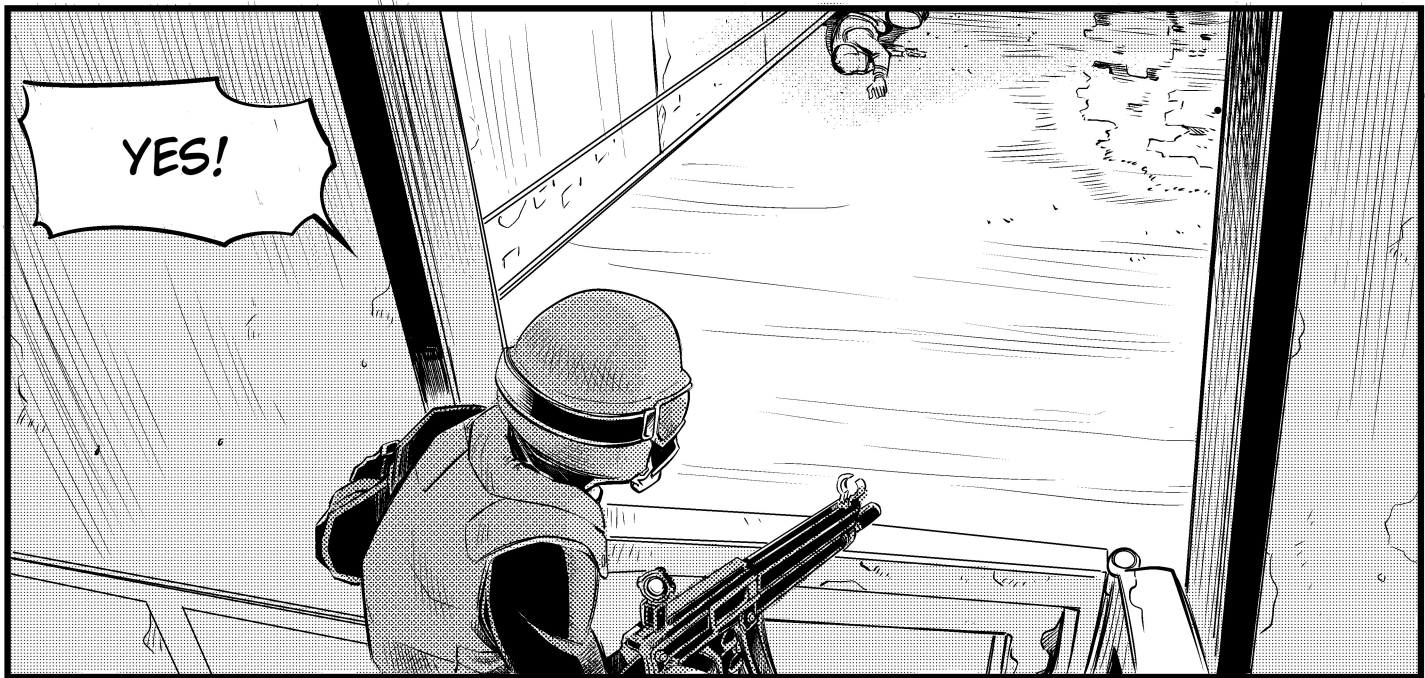


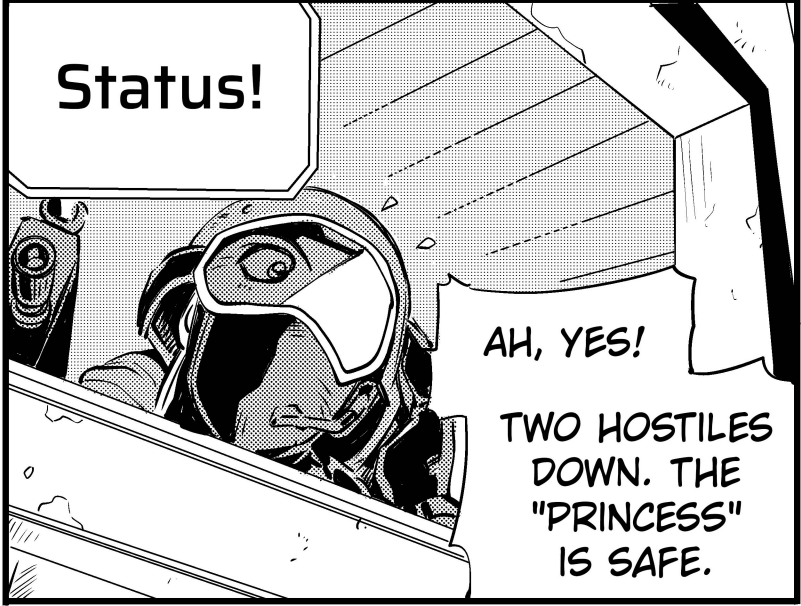
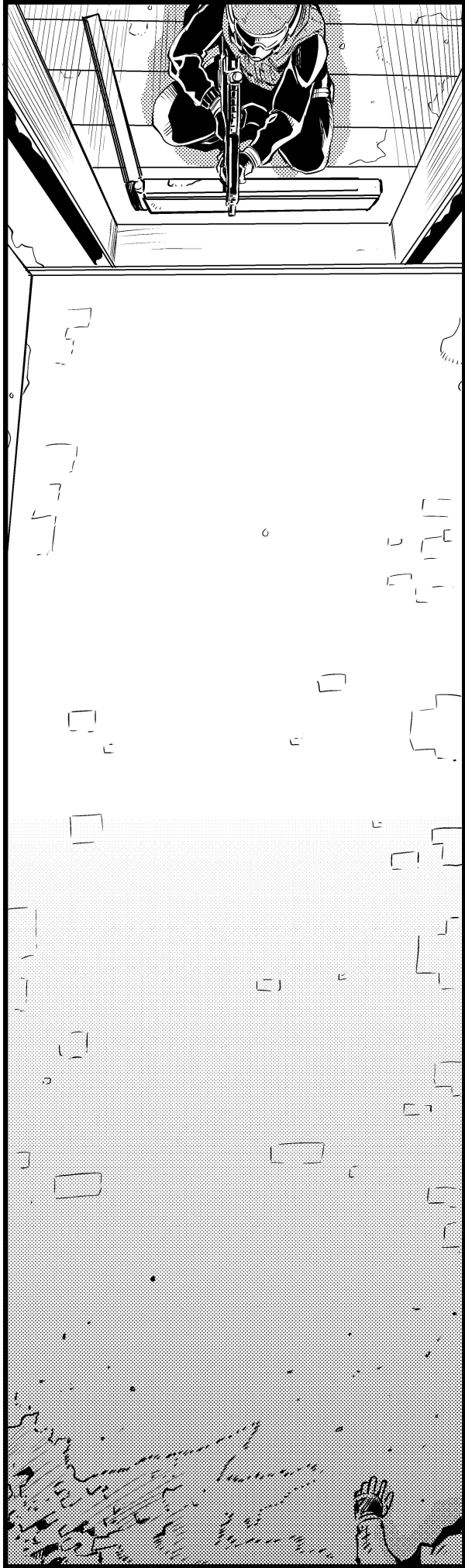
ALL RIGHT,
EVERYONE.

LET'S GET
THE SHOW
STARTED!





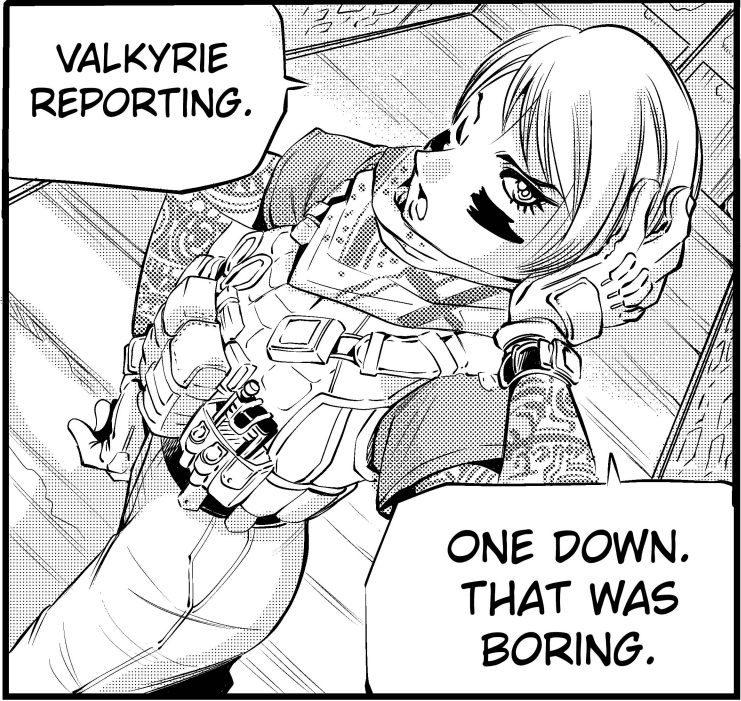




Status!

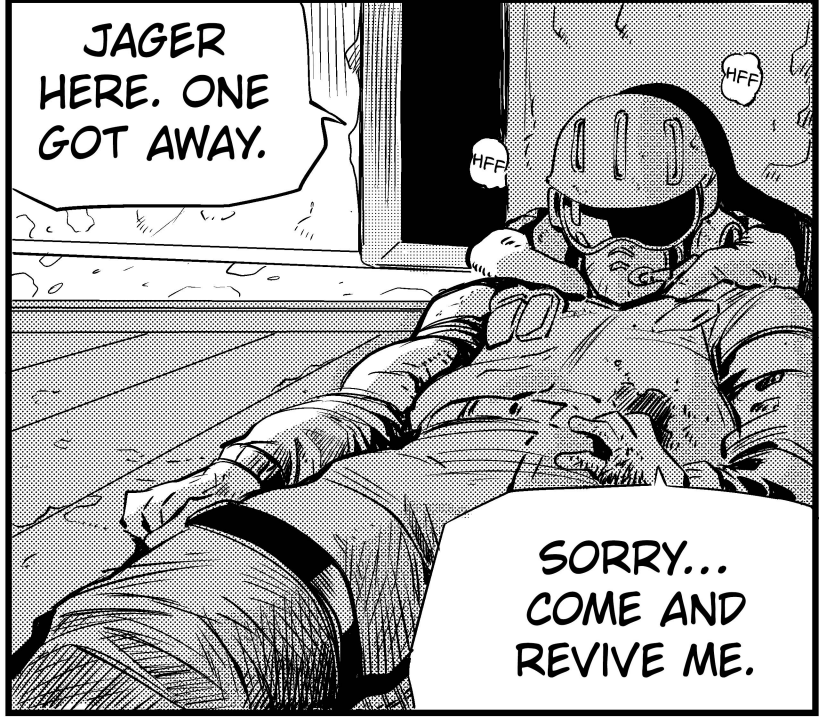
AH, YES!

TWO HOSTILES
DOWN. THE
"PRINCESS"
IS SAFE.



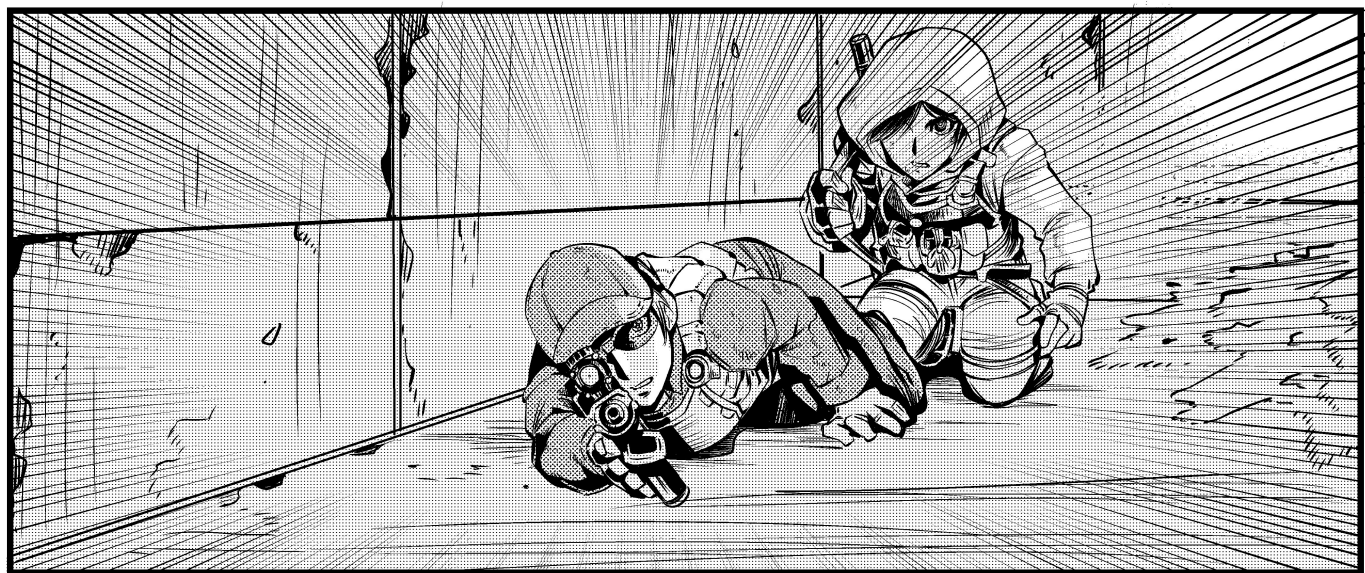
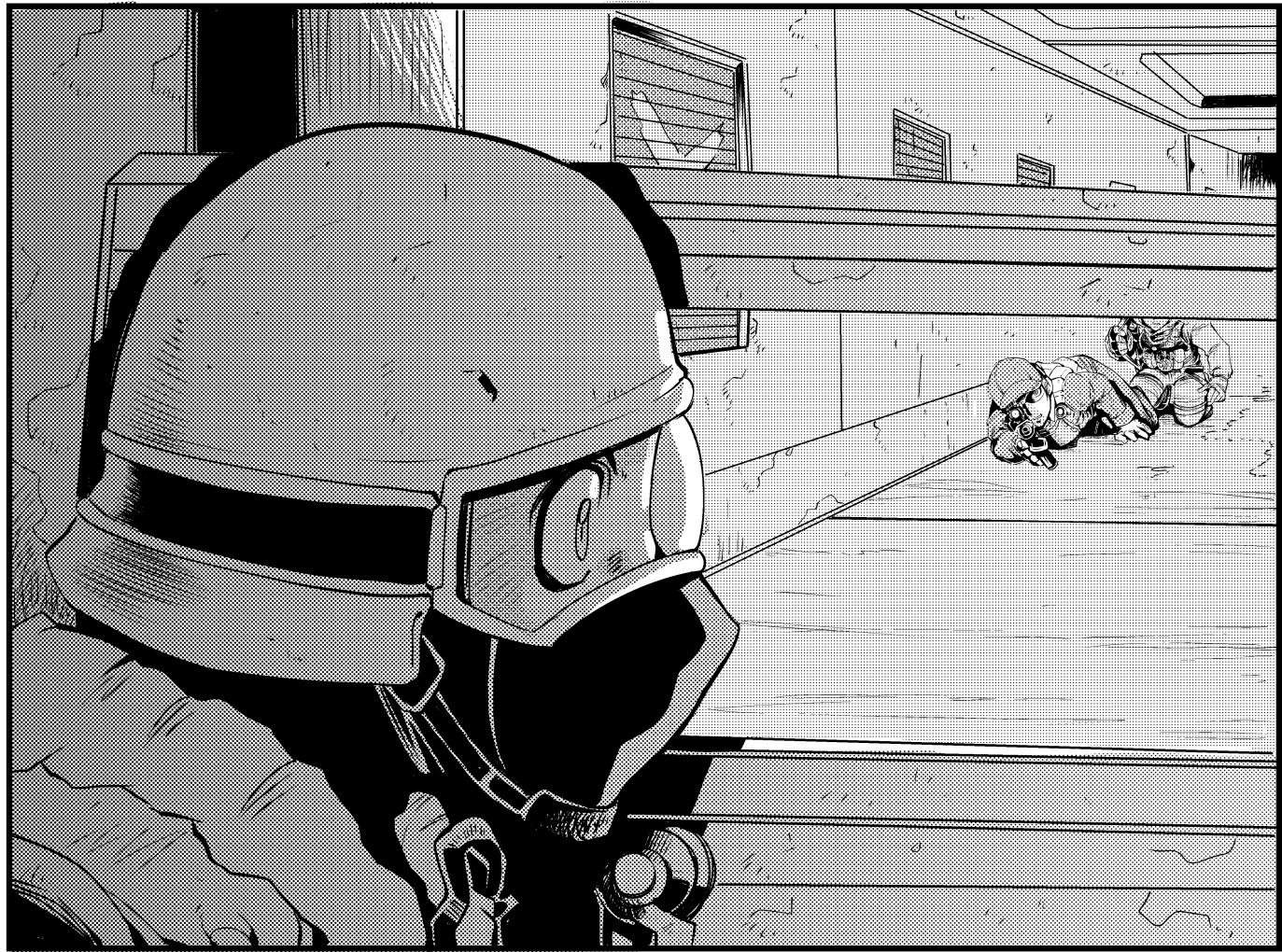
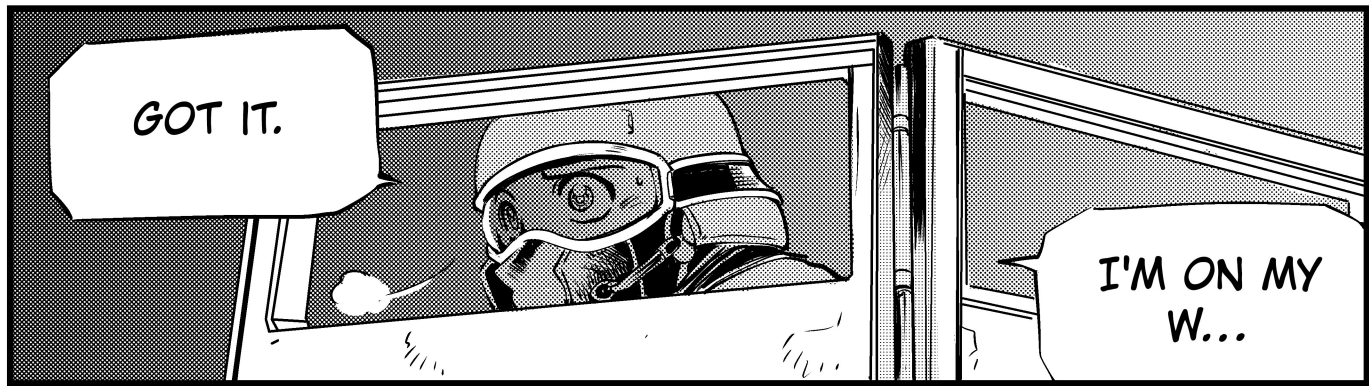
VALKYRIE
REPORTING.

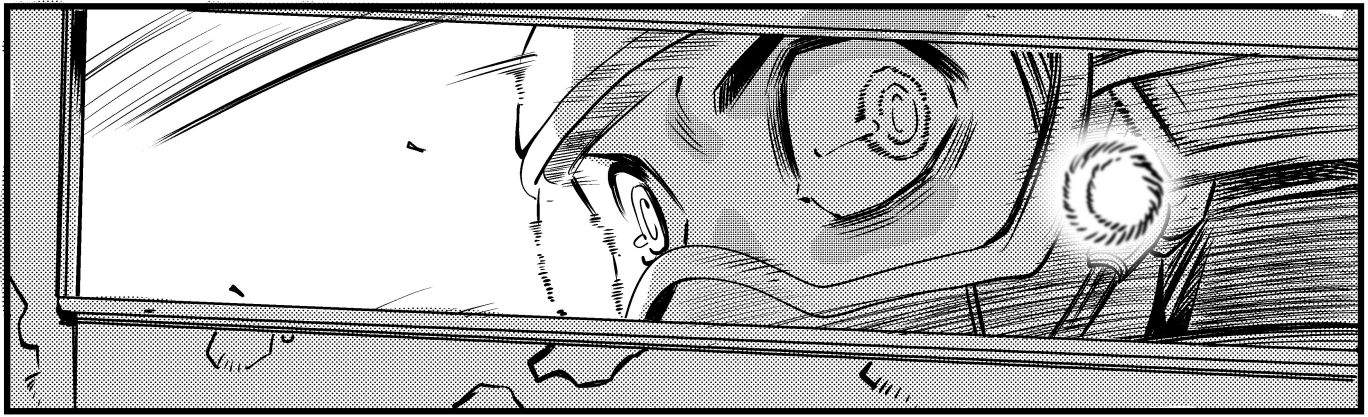
ONE DOWN.
THAT WAS
BORING.



JAGER
HERE. ONE
GOT AWAY.

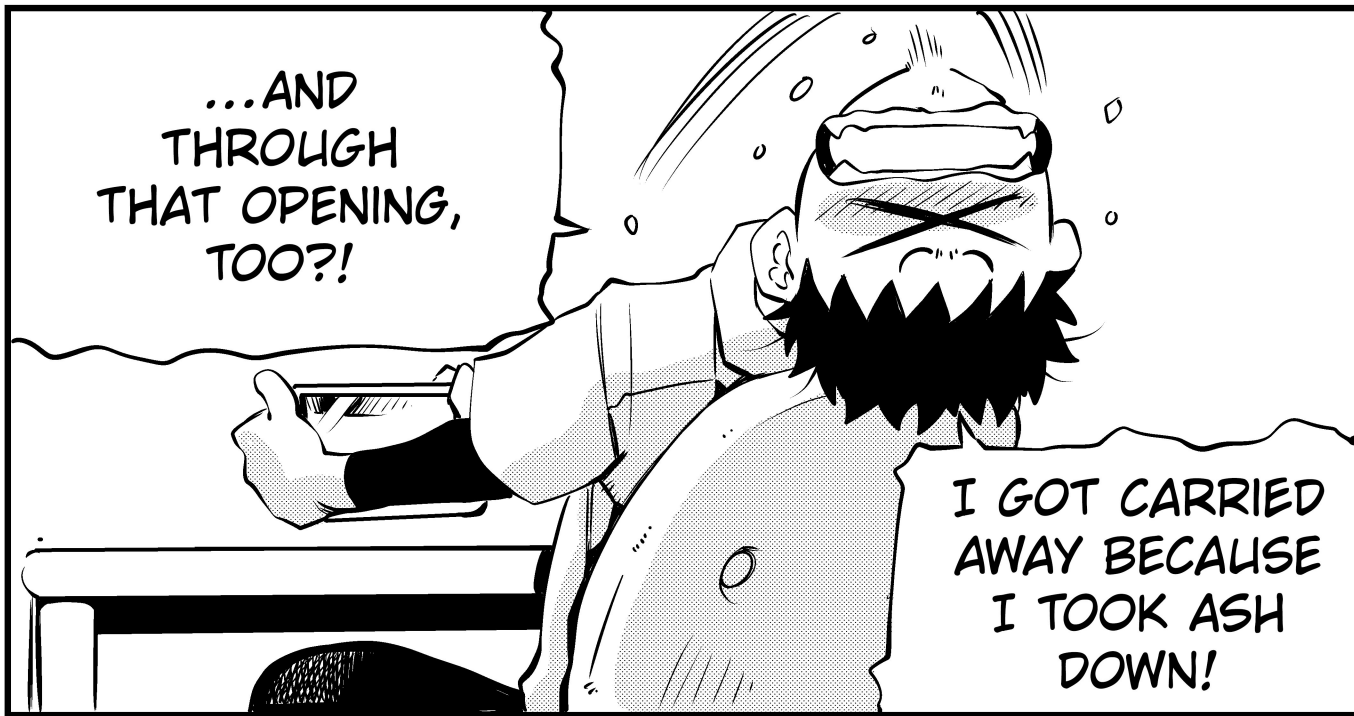
SORRY...
COME AND
REVIVE ME.



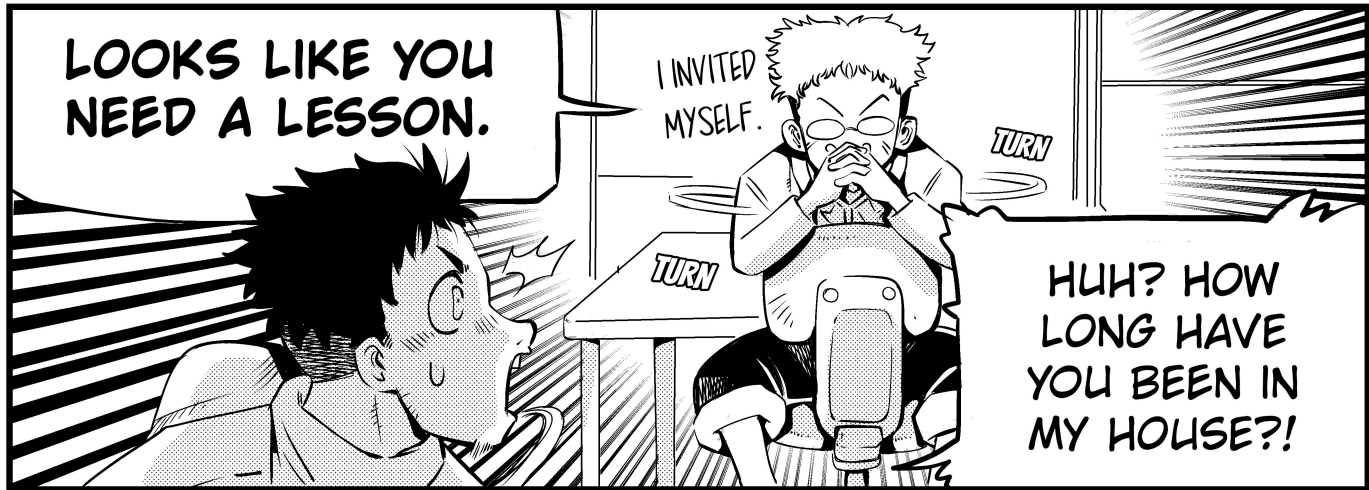




...AND THROUGH THAT OPENING, TOO?!



I GOT CARRIED AWAY BECAUSE I TOOK ASH DOWN!



LOOKS LIKE YOU
NEED A LESSON.

I INVITED
MYSELF.

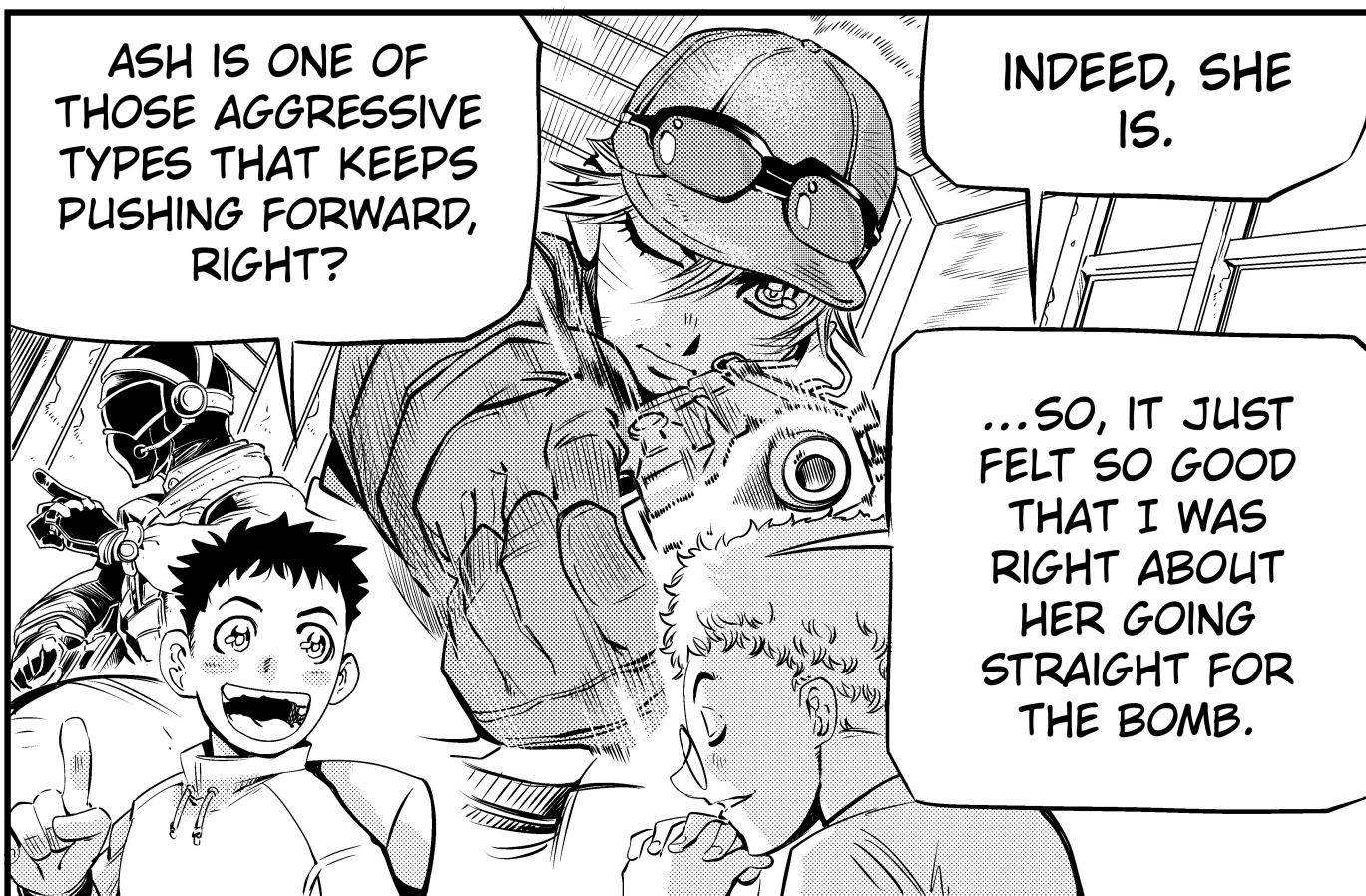
TURN

HUH? HOW
LONG HAVE
YOU BEEN IN
MY HOUSE?!



SO... YOU
TOOK ASH
DOWN...

...AND GOT
CARRIED AWAY
AND DROPPED
YOUR GUARD?



ASH IS ONE OF
THOSE AGGRESSIVE
TYPES THAT KEEPS
PUSHING FORWARD,
RIGHT?

INDEED, SHE
IS.

...SO, IT JUST
FELT SO GOOD
THAT I WAS
RIGHT ABOUT
HER GOING
STRAIGHT FOR
THE BOMB.

EACH OPERATOR HAS THEIR OWN CHARACTERISTICS WHICH ADD VARIETY AND EXCITEMENT DURING TEAM MATCHMAKING.



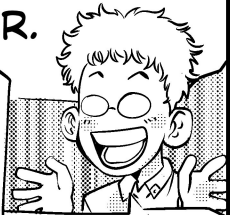
...AND ONCE THAT TEAM IS ASSEMBLED, EACH MEMBER HAS THEIR OWN ROLE.

PUSHING FORWARD ISN'T EXACTLY BAD, BUT I'M MORE A FAN OF OPERATORS THAT GATHER INTEL, EXCEL AT HACKING, SUPPORT THEIR TEAMMATES, AND DISRUPT ENEMY TEAMS.



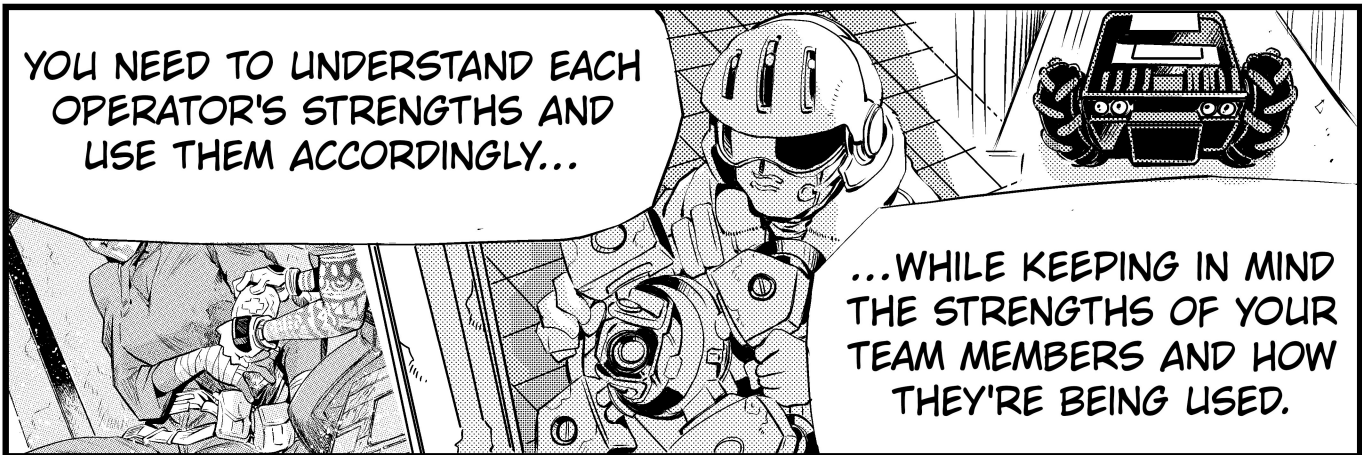
CHOOSING AN OPERATOR BASED ON YOUR PREFERRED GUN ISN'T A BAD IDEA EITHER.

IT'S A SIMPLE WAY TO CHOOSE AN OPERATOR.



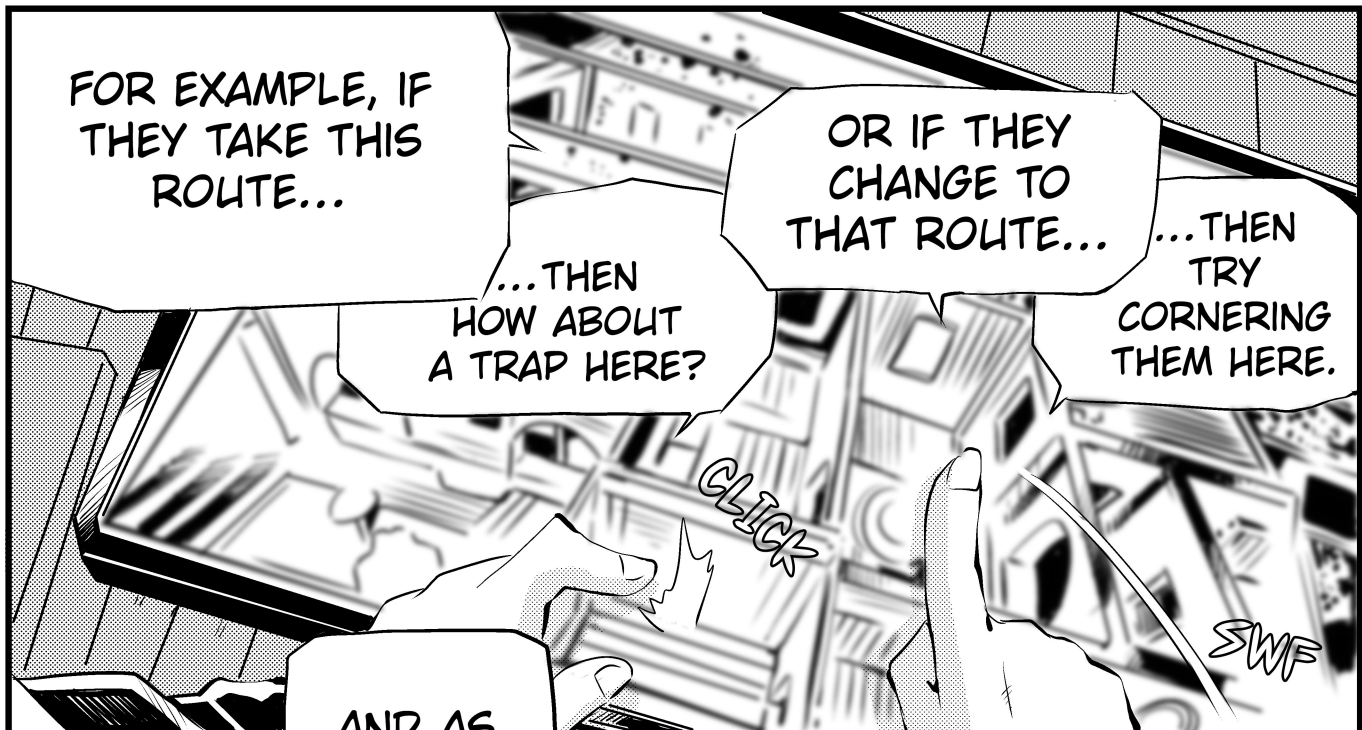
THAT'S RIGHT.





YOU NEED TO UNDERSTAND EACH OPERATOR'S STRENGTHS AND USE THEM ACCORDINGLY...

...WHILE KEEPING IN MIND THE STRENGTHS OF YOUR TEAM MEMBERS AND HOW THEY'RE BEING USED.



FOR EXAMPLE, IF THEY TAKE THIS ROUTE...

OR IF THEY CHANGE TO THAT ROUTE...

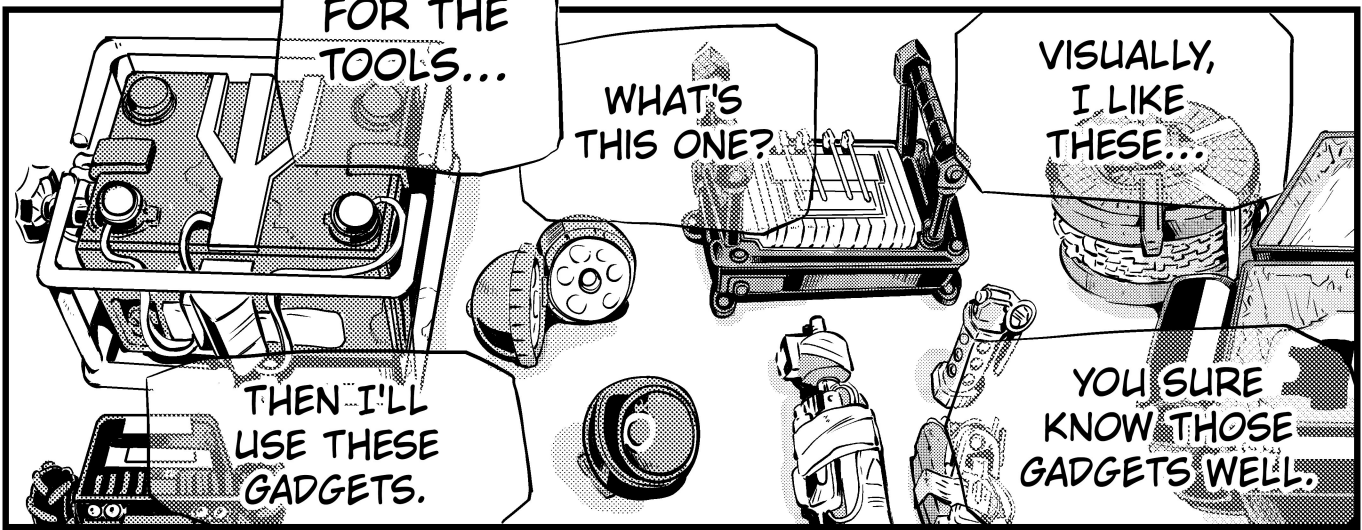
...THEN TRY CORNERING THEM HERE.

...THEN HOW ABOUT A TRAP HERE?

CLICK

SWF

AND AS FOR THE TOOLS...

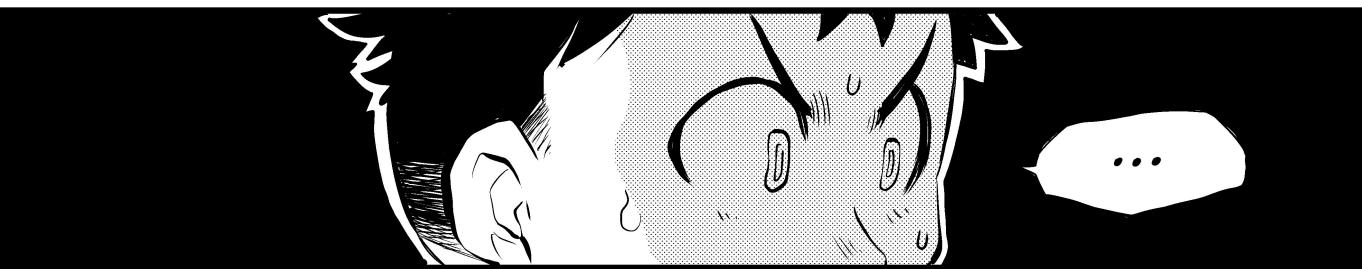


WHAT'S THIS ONE?

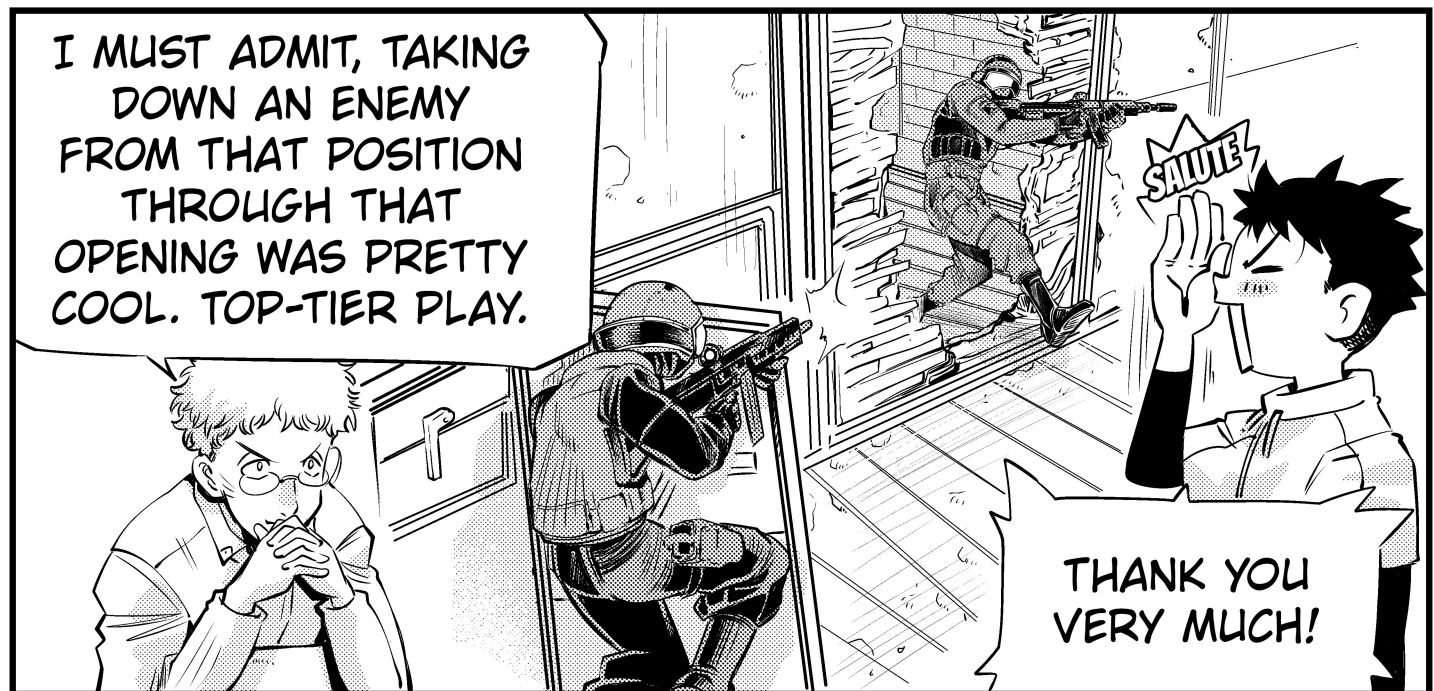
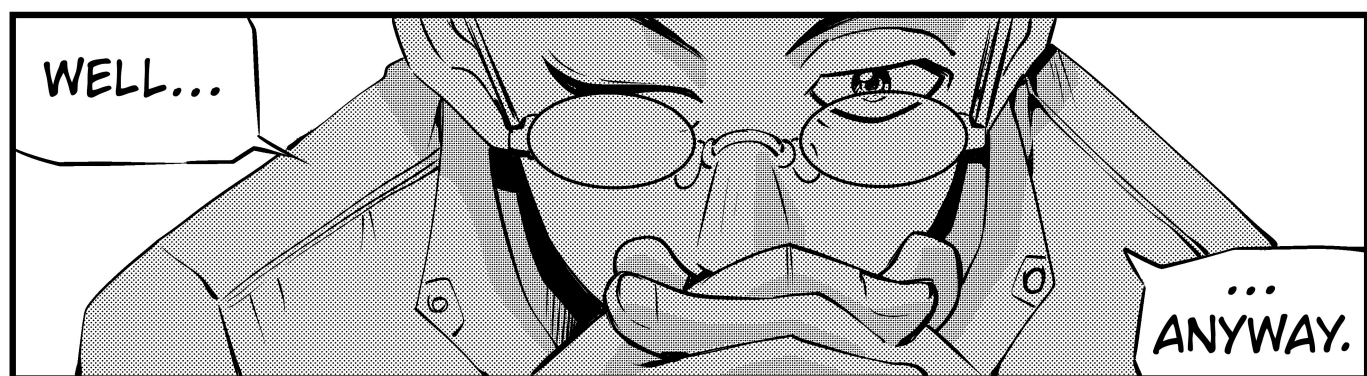
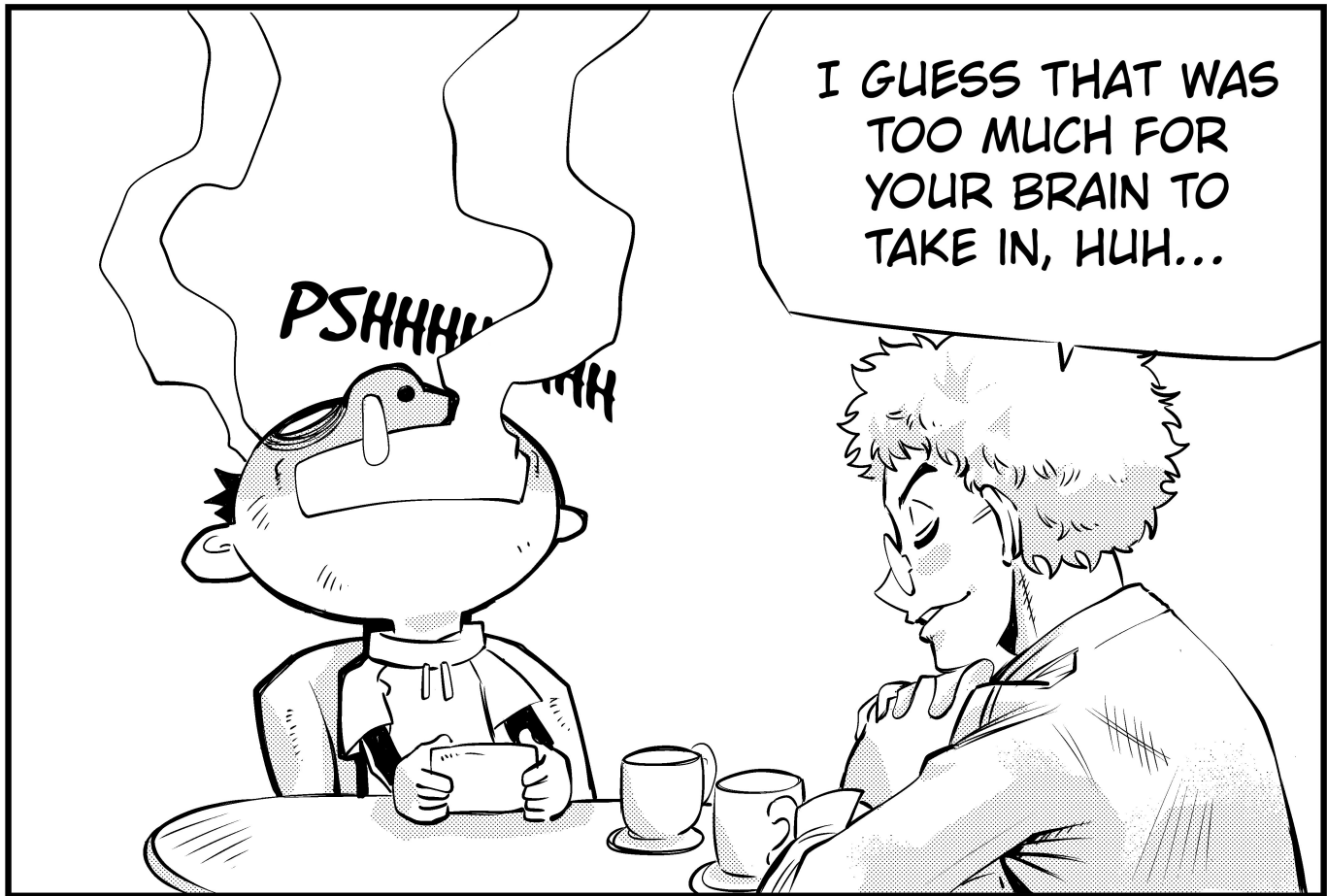
VISUALLY, I LIKE THESE...

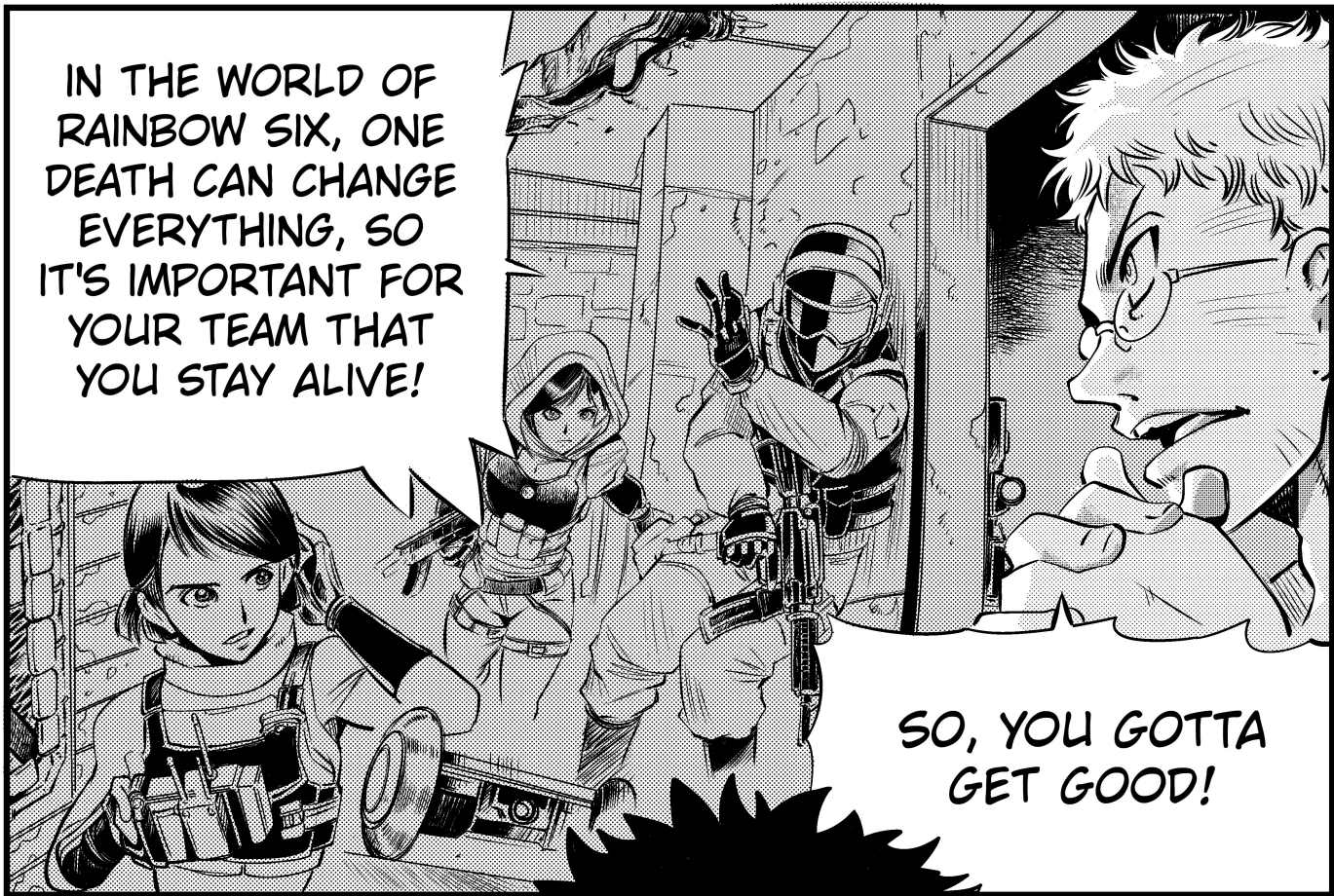
THEN I'LL USE THESE GADGETS.

YOU SURE KNOW THOSE GADGETS WELL.



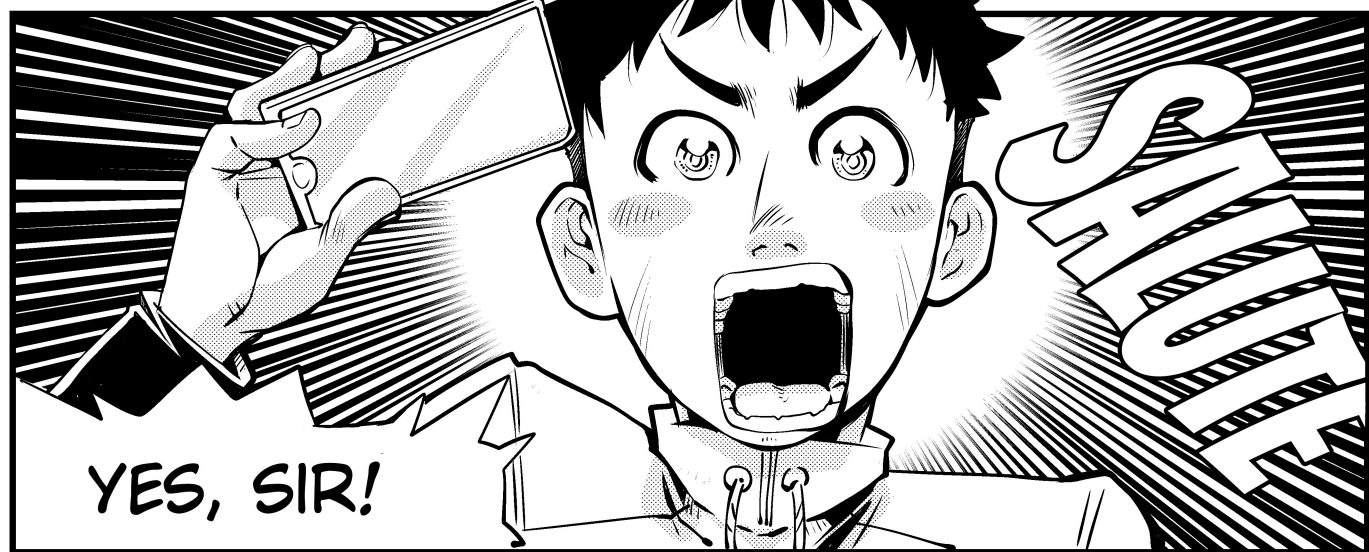
...



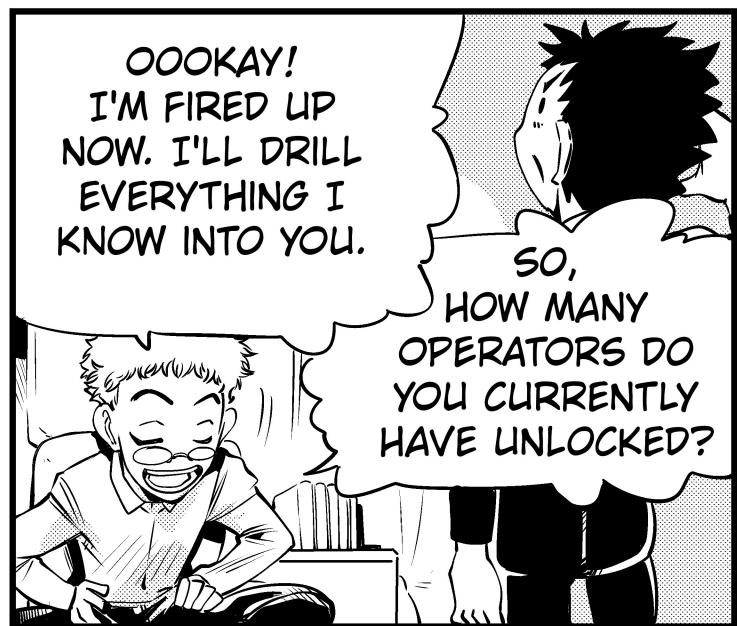


IN THE WORLD OF RAINBOW SIX, ONE DEATH CAN CHANGE EVERYTHING, SO IT'S IMPORTANT FOR YOUR TEAM THAT YOU STAY ALIVE!

SO, YOU GOTTA GET GOOD!

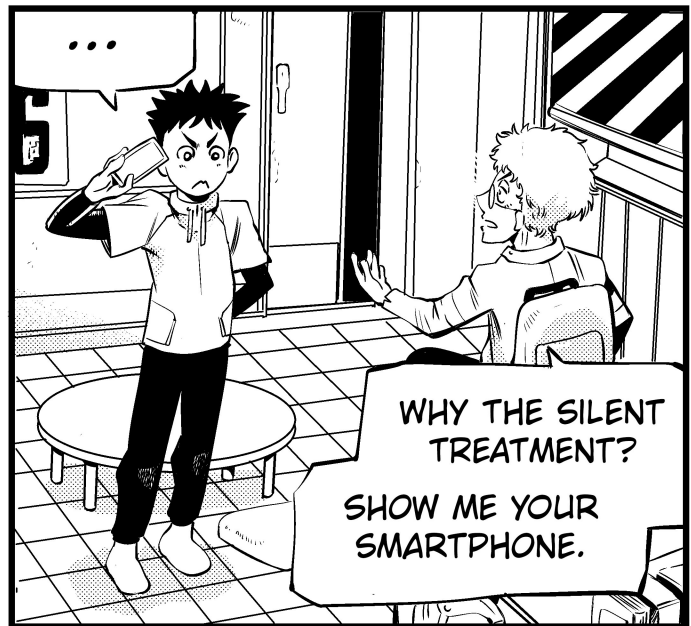


YES, SIR!



OOKAY!
I'M FIRED UP NOW. I'LL DRILL EVERYTHING I KNOW INTO YOU.

SO,
HOW MANY OPERATORS DO YOU CURRENTLY HAVE UNLOCKED?



WHY THE SILENT TREATMENT?
SHOW ME YOUR SMARTPHONE.

