

Introduction

My research interests focus on computer vision and machine learning, especially for multimodal (text, 2D, 3D, and 4D), creative, and human-aligned AI. Specifically, I am exploring the integration of human-aligned priors, learning strategies, multi-modal knowledge, and scalable-generalizable guidance, to both examine and enhance these models.

I have focused on these topics recently:

- AI for Science & Medical AI
- Learning on Imperfect 3D and Multimodal Data
- Embodied AI
- Human-aligned Perception, Reasoning, Benchmarks

Education

Feb 2023 - Oct 2023	Remote Visiting Student in Computer Science, New York University (NYU) Advisor: Prof. Saining Xie
Sep 2019 - Aug 2023	Ph.D. in Computer Science, City University of Hong Kong (CityUHK) Thesis: 3D Point Cloud Learning with Imperfect and Limited Data . Advisor: Prof. Jing Liao
Sep 2015 - Apr 2019	B.Eng. in Computer Science and Technology (Elite Program), South China University of Technology Thesis: Arbitrary-length Face Video Generation . Advisor: Prof. Shengfeng He

Working Experiences

Assistant Professor , AI for Science and Engineering Center, Shenzhen Loop Area Institute	Mar 2026 - Now
Postdoctoral Researcher , The Chinese University of Hong Kong, w/ Prof. Wanli Ouyang	Sept 2025 - Feb 2026
Research Fellow & Postdoctoral Researcher , City University of Hong Kong	Oct 2023 - Feb 2025
Research Intern , Microsoft Research, Redmond, w/ Dr. Dongdong Chen , Yujia Xie , Yichong Xu	Aug 2022 - Nov 2022

Selected Research Experiences

Human-aligned Multimodal LLM	Project lead @ CityU, Feb 2024 - Present
<ul style="list-style-type: none">- Construct the first benchmark to evaluate how MLLMs follow the human vision system.- Reveal new challenges for cutting-edge MLLMs, offer HVS-alignment insights, and propose methods to enhance them.	
Animating 3D Gaussian Splatting Scenes	Project lead @ CityU, Oct 2023 - Present
<ul style="list-style-type: none">- Propose the first method generating general text-conditioned 4D animation for arbitrary static 3DGS scenes.- The method leverages single-view motion knowledge from video diffusion models and ensures multi-view consistency.	
Robust Medical Image Segmentation with Noisy Labels	Project lead @ CityU, Aug 2022 - Apr 2024
<ul style="list-style-type: none">- Propose the first single-network robust learning framework, by reformulating multi-networks to a memory bank.- The first to explicitly solve the coarse boundary label problem, by proposing an edge detection branch and a thinning loss.	
Inconspicuous Object Segmentation	CityU, May 2024 - Present
<ul style="list-style-type: none">- Propose the first in-the-wild inconspicuous object benchmark and methods based on RGB-D data.	
Open-vocabulary 3D Perception	CityU, Nov 2023 - Present
<ul style="list-style-type: none">- Propose the first benchmark and method for generalized open-vocabulary 3D understanding. Supervise junior Ph.D..	
3D Diffusion Model for Generic 3D Representation Synthesis	Project lead @ NYU, Feb 2023 - Oct 2023
<ul style="list-style-type: none">- The first to generate general 3D latent (triplane) by learning 3D diffusion on large-scale in-the-wild single-view image.	
Analyzing and Improving Commonsense of VL-Models	Project lead @ Microsoft Research, Aug 2022 - Nov 2022
<ul style="list-style-type: none">- The first to evaluate and enhance VL-models' commonsense, by scalable contrastive learning on 447M+ image-text pairs.- We generate scalable image-riddle pairs from knowledge graphs, offer benchmark, reveal gaps, and drive advancements.	
3D Question Answering (3DQA)	Project lead @ CityU, Jan 2021 - Nov 2022
<ul style="list-style-type: none">- The first to explore 3D question answering task, proposing the first dataset, with 10K+ fully human-annotated questions.- We propose a novel transformer with dual encoders and 3D-L Bert for joint appearance-geometry understanding.	
Robust Point Cloud Segmentation with Noisy Labels	Project lead @ CityU, Dec 2020 - Dec 2022
<ul style="list-style-type: none">- The first to learn with noisy labels in real-world point cloud datasets, with both instance-level and boundary-level noise.- We present a noise-rate blind, cluster-wise label correction framework robust to 60% label noise, and a cleaned ScanNetV2.	

Arbitrary-Scale Point Cloud Upsampling

Project lead @ CityU, Sep 2019 - Dec 2020

- **The first** to support continuously upsampling point cloud in arbitrary scale factor, by proposing a Meta-PU.

3D Portrait Stylization

Project lead @ CityU, Nov 2019 - May 2022

- **The first** one-shot 3D portrait style transfer generating exaggerated geometry, stylized texture and preserved identity.

Arbitrary-length Face Video Generation

Project lead @ SCUT, Apr 2017 - Apr 2019

- **The first** to generate arbitrary-length portrait video while maintaining both face identity and inter-frame coherence.

Publications

Journals	<p>[1] Learning A Single Network for Robust Medical Image Segmentation with Noisy Labels S. Ye, Y. Xu, D. Chen, S. Han, and J. Liao, in <i>IEEE Transactions on Medical Imaging (TMI, JCR Q1)</i> 2024</p> <p>[2] 3D Question Answering S. Ye, D. Chen, S. Han, and J. Liao, in <i>IEEE Transactions on Visualization and Computer Graphics (TVCG, CCF A, JCR Q1)</i> 2022</p> <p>[3] Robust Point Cloud Segmentation with Noisy Annotations S. Ye, D. Chen, S. Han, and J. Liao, in <i>IEEE Transactions on Pattern Analysis and Machine Intelligence (TPAMI, CCF A, JCR Q1, IF: 24.314)</i> 2022</p> <p>[4] Exemplar-Based 3D Portrait Stylization F. Han*, *S. Ye (*joint first authors), M. He, M. Chai, and J. Liao, in <i>IEEE Transactions on Visualization and Computer Graphics (TVCG, CCF A, JCR Q1)</i> 2021</p> <p>[5] Meta-PU: An Arbitrary-Scale Upsampling Network for Point Cloud S. Ye, D. Chen, S. Han, Z. Wan, and J. Liao, in <i>IEEE Transactions on Visualization and Computer Graphics (TVCG, CCF A, JCR Q1)</i> 2021</p>
Conferences	<p>[1] Do MLLMs Exhibit Human-like Perceptual Behaviors? HVSbench: A Benchmark for MLLM Alignment with Human Perceptual Behavior J. Lin*, *S. Ye (*joint first authors), D. Xu, W. Ouyang, R. Lau, in <i>IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR, CCF A), Findings</i>, 2026</p> <p>[2] OpenScan: A Benchmark for Generalized Open-Vocabulary 3D Scene Understanding Y. Zhao, J. Lin, S. Ye, Q. Pang, and R. Lau, in <i>The Association for the Advancement of Artificial Intelligence (AAAI, CCF A)</i>, 2026</p> <p>[3] Language-Guided Salient Object Ranking F. Liu, Y. Liu, K. Xu, S. Ye, G.P. Hancke, and R. Lau, in <i>IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR, CCF A)</i>, 2025</p> <p>[4] Leveraging RGB-D Data with Cross-Modal Context Mining for Glass Surface Detection J. Lin*, Y. H. Yeung*, S. Ye# (#corresponding author), and R. Lau, in <i>The Association for the Advancement of Artificial Intelligence (AAAI, CCF A)</i>, 2025</p> <p>[5] Improving Commonsense in Vision-Language Models via Knowledge Graph Riddles Highlight Paper, (2.6% acceptance rate) S. Ye, Y. Xie, D. Chen, Y. Xu, L. Yuan, C. Zhu and J. Liao, in <i>IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR, CCF A)</i>, 2023</p> <p>[6] Learning with Noisy Labels for Robust Point Cloud Segmentation Oral Presentation, (3.4% acceptance rate) S. Ye, D. Chen, S. Han, and J. Liao, in <i>IEEE International Conference on Computer Vision (ICCV, CCF A)</i>, 2021</p> <p>[7] Coherence and Identity Learning for Arbitrary-length Face Video Generation S. Ye, J. Lin, S. He, C. Han, G. Han and J. Qin, in <i>25th International Conference on Pattern Recognition (ICPR)</i>, 2020</p> <p>[8] Two-dimensional-reduction Random Forest S. Ye, Z. Yu, J. Lin, K. Yang, D. Dan, Z. Zhan, W. Chen, and Z. Zhang, in <i>Eighth International Conference on Information Science and Technology</i>, 2018.</p>
Manuscripts	<p>[1] Do Multimodal Large Language Models See Like Humans? S. Ye*, J. Lin*, D. Xu, W. Ouyang, and R. Lau,</p> <p>[2] From Static Spectra to Operando Infrared Dynamics: Physics Informed Flow Modeling and a Benchmark S. Ye, B. Fei, H. Xu, J. Lin, W. Ouyang</p>

Mentoring and Student Supervision

2023-	Youjun Zhao , junior Ph.D.@ CityU, co-supervised with Prof. Rynson Lau and Dr. Jiaying Lin
2023-	Fang Liu , junior Ph.D.@ CityU, co-supervised with Prof. Rynson Lau and Dr. Ke Xu
2023-2024	Qianshi Pang , undergraduate @ SCUT, co-supervised with Dr. Jiaying Lin

Teaching

- 2022-2023 **Teaching**, Database System (CS3402), Undergraduate, CityU.
- 2022-2023 **Online Judge System Developer**, Database System (CS3402), Undergraduate, CityU.
- 2020-2023 **Teaching Assistant**, Database System (CS3402), Undergraduate, CityU, a total of eight semesters.

Invited Talks

- Jul 2023 **Improving Commonsense in Vision-Language Models**, City University of Hong Kong.
- Sep 2022 **3D Question Answering**, Beijing, with 2000 audiences.

Awards & Scholarships

- 2022, 2023 Postgraduate Studentship (Non-UGC funds - Central)
- 2022, 2023 Research Tuition Scholarship
- 2021, 2022 Research Tuition Scholarship
- 2020, 2022 Postgraduate Studentship (UGC-allocated funds and TA Scheme)
- 2019, 2020 Postgraduate Studentship (UGC-related research projects)
- 2017, 2018 Student Scholarship in South China University of Technology
- 2017, 2018 Merit Student in South China University of Technology

Academic Services

Reviewer for international conferences:

- IEEE Conference on Computer Vision and Pattern Recognition (**CVPR**) 2022, 2023, 2024, 2025
- International Conference on Computer Vision (**ICCV**) 2023, 2025
- European Conference on Computer Vision (**ECCV**) 2022,
- ...

Reviewer for international journals:

- IEEE Transactions on Pattern Analysis and Machine Intelligence (**TPAMI**)
- ACM Transactions on Graphics (**TOG**)
- International Journal of Computer Vision (**IJCV**)
- IEEE Transactions on Visualization and Computer Graphics (**TVCG**)
- IEEE Transactions on Multimedia (**TMM**)
- IEEE Journal of Biomedical and Health Informatics (**JBHI**)
- Pattern Recognition (**PR**)
- IEEE Geoscience and Remote Sensing Letters (**GRSL**)
- IEEE Access (**Access**)
- ...

Skills

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| Languages | English, Mandarin. |
| Programming Languages | Python, C++, C, Java, Matlab, C#. |
| Deep Learning Frameworks | Pytorch, Tensorflow, Keras. |
| Misc | CUDA, Large-scale Multi-GPU training. |